

	書名	出版年	作者	出版者	登錄號	索書號
1	Cowboy bebop : making the netflix series	2022.	Jeff Bond with Gene Kozicki.	Titan Books	0093303	PN1997.2.C69 B66 2022
2	Radical gaming : immersion, simulation, subversion	c2021.	Sabine Himmelsbach, Boris Magrini (eds.)	HEK (House of Electronic Arts) Christoph Merian Verlag	0093304	N8217.G34 R33 2021
3	Animating truth : documentary and visual culture in the 21st century	2021.	Nea Ehrlich	Edinburgh University Press	0093345	TR897.7 E37 2021
4	Contemporary Hollywood animation : style, storytelling, culture and ideology since the 1990s	2021	Noel Brown	Edinburgh University Press	0093346	PN1997.5 B76 2021
5	Netflix recommends : algorithms, film choice, and the history of taste	2021	Mattias Frey.	University of California Press	0093347	HD9697.V544 N48 2021
6	Secrets of the animator	2022.	Julia Peguet.	CRC Press	0093348	TR897 P44 2021
7	The man who leapt through film : the art of Mamoru Hosoda	2022 ; © 2022	by Charles Solomon ; foreword by Don Hahn	Abrams	0093400	NC1766.J32 H67 2022
8	The art of the Batman	2022 ; © 2022	written by James Field ; foreword by Matt	Abrams	0093401	PN1997.2.B384 F54 2022
9	The art of Star Wars : Galaxy's edge	2021. ; © 2021.	written by Amy Ratcliffe ; foreword by Scott Trowbridge.	Abrams	0093402	PN1995.9.S695 R38 2021
10	Animation in Europe	2023.	Rolf Giesen.	CRC Press, Taylor & Francis Group	0093413	NC1766.E85 G54 2023
11	Character development and storytelling for games	2023.	Lee Sheldon.	CRC Press	0093414	GV1469.34.A97 S54 2023
12	Making the cut at Pixar : the art of editing animation	2022.	Bill Kinder and Bobbie O'Steen.	Routledge	0093415	TR897.7 K55 2022

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 西文： 81 冊
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13	Producing animation	[2020] ; ©2020	by Catherine Winder, Zahra Dowlatabadi, Tracey Miller-Zarneke.	CRC Press, Taylor & Francis Group	0093416	TR897.5 W65 2020
14	Timing for animation	[2021]	Harold Whitaker, John Halas ; updated by Tom Sito.	CRC Press	0093417	TR897.5 W54 2021
15	Computer game development and animation : a practical career guide	[2020]	Tracy Brown Hamilton.	Rowman & Littlefield	0093418	QA76.76.C672 H36 2020
16	2D game art development : advanced : in compliance with NC III	©2019.	[authored and edited by 3G E-learning LLC].	3G E-learning	0093419	QA76.76.C672 T86 2019
17	3D game art development : advanced	©2019	[authored and edited by 3G E-learning LLC].	3G E-learning LLC	0093420	QA76.76.C672 T47 2019
18	Animation (2D digital) : advanced : in compliance with NC III	2019.	[authored and edited by 3G E-learning LLC].	3G E-learning	0093421	TR897.7 A556 2019
19	Animation (3D digital) : advanced : in compliance with NC III	©2019.	[authored and edited by 3G E-learning LLC].	3G E-learning	0093422	TR897.7 A555 2019
20	Foundation course for audio & video equipment technician	2021.	[authored and edited by 3G E-learning LLC].	3G E-learning	0093423	TS2301.A7 F68 2021
21	Introduction to multimedia arts	2020.	[authored and edited by 3G E-learning LLC].	3G E-learning	0093424	QA76.575 I58 2020
22	Anatomy for artists : drawing form & pose : the ultimate guide to drawing anatomy in perspective and pose with tomfoxdraws	2022. ; © 2022	[Tom Fox].	3DTotal Publishing	0093425	NC765 F69 2022
23	Beginner's guide to creating portraits.	2021. ; © 2021		3DTotal Publishing	0093426	N7575 B44 2021

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24	Beginner's guide to digital painting in Procreate : characters	[2021] ; ©2021	contributors, Antonio Stappaerts, Jordi Lafebre, Fatemeh Haghnejad 'Bluebirdy', Olga Andriyenko.	3DTotal Publishing	0093427	N7433.83 B44 2021
25	Character design collection. Fairy tales & folklore	2022.	3dtotal Publishing.	3DTotal Publishing	0093428	NC825.F22 F35 2022
26	Mad eyed misfits : writings on indie animation	[2022] ; ©2022	Chris Robinson.	CRC Press	0093429	NC1765 R63 2022
27	UI animations with Lottie and After Effects : create, render, and ship stunning animations natively on mobile with React	2022.	Mireia Alegre Ruiz, Emilio Rodriguez Martinez	Packt Publishing	0093430	TR897.7 R85 2022
28	Unreal Engine 5 character creation, animation, and cinematics : create custom 3D assets and bring them to life in Unreal Engine 5 using MetaHuman, Lumen, and Nanite	2022.	Henk Venter, Wilhelm Ogterop.	Packt Publishing, Ltd. ;	0093431	TR897.72.U57 V46 2022
29	Art history for comics : past, present and potential futures	[2022] ; ©2022	Ian Horton, Maggie Gray.	Palgrave Macmillan	0093432	PN6710 H67 2022
30	The complete guide to blender graphics : computer modeling & animation	2022.	John M. Blain	CRC Press	0093433	TR897.7 B53 2022
31	Computer facial animation	2020.	Frederic I. Parke, Keith Waters.	CRC Press	0093434	TR897.7 P37 2020
32	Digital audio forensics fundamentals : from capture to courtroom	2021. ; © 2021	James Zjalic.	Routledge	0093435	HV8073.5 Z63 2021
33	3D mesh processing and character animation : with examples using OpenGL, OpenMesh and Assimp	2022.	Ramakrishnan Mukundan.	Springer	0093436	T385 M85 2022

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34	Composing audiovisually : perspectives on audiovisual practices and relationships	2022 ; © 2022	Louise Harris.	Routledge	0093437	MT40 H37 2022
35	Finding your career in the modern audio industry	2023 ; © 2023	April Tucker.	Routledge	0093438	ML3795 T83 2023
36	Composition for the 21st 1/2 century. Volume 1, Image-making for animation	2022.	Thomas Paul Thesen.	CRC Press	0093439	TR897.5 T44 2022 v.1
37	Composition for the 21st 1/2 century. Volume 2, Characters in animation	2022.	Thomas Paul Thesen.	CRC Press	0093440	TR897.5 T44 2022 v.2
38	Animated performance : bringing imaginary animal, human and fantasy characters to life	[2022] ; ©2016	Nancy Beiman.	Bloomsbury Academic	0093666	NC1765 B44 2022
39	Cartier : 13 rue de la paix	[2022] ; ©2022.	François Chaille.	Flammarion	0093762	NK7398.C37 C435 2022
40	Eduardo Terrazas : cosmos : art - mathematics - philosophy : beauty	[2022] ; ©2022	authors, Michel Blancsub{acute}e [and four others].	Hirmer	0093763	N6559.T47 E38 2022
41	Jean Jullien.	2022.		Phaidon Press	0093764	NC999.6.F8 J85 2022
42	Pandemonium : a visual history of	2021	Ed Simon.	Cernunnos	0093765	BF1505 S56
43	The art of my father's dragon	2023	written by Ramin Zahed ; Foreword by Bonnie Curtis, Julie Lynn	Abrams	0093766	NC1766.U53 Z34 2023
44	Van Cleef & Arpels : time, nature, love	2022	Alba Cappellieri ; contributions of Nicolas Bos, Franco Cologni, Vivienne Becker, Stefano Papi	Skira	0093767	NK7398.V36 C37 2022
45	Vitamin C+ : collage in contemporary art	2023	commissioning editor Rebecca Morrill	Phaidon Press	0093768	N6498.C6 V58 2023

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46	Pipilotti Rist : pixel forest	2016	edited by Massimiliano Gioni and Margot	New Museum	0093769	N7153.R57 A42 2016
47	Beeple : everydays, the first 5000 days	2023	Mike Winkelmann	Abrams	0093770	N7433.8 W56 2023
48	Internet_art : from the birth of the web to the rise of NFTs	2023	Omar Kholeif	Phaidon Press	0093771	N7433.8 K46 2023
49	Making videogames : the art of creating digital worlds	2022.	Duncan Harris & Alex Wiltshire.	Thames & Hudson	0093772	GV1469.3 H37 2022
50	Online innovation : practical methods, techniques and tools to kick-start you 100% online	2021	Gijs van Wulven.	BIS Publishers	0093773	TK5105.875.I57 W85 2021
51	Real time visual effects for the technical	2022.	Chris Roda.	CRC Press	0093774	TR860 R63 2022
52	The art journey of Lord Gris	2022	lead editor Samantha	3DTotal Publishing	0093775	NC960 A78 2022
53	The art of Feefal	2022	Linnea Kikuchi	3DTotal Publishing	0093776	N7433.8 K55 2022
54	The art of Lightyear	2022	foreword by Andrew Stanton ; introduction by Angus MacLane.	Chronicle Books	0093777	NC1766.U53 L54 2022
55	The art of strange world	2022	Juan Pablo Reyes Lancaster Jones, Kalikolehua Hurley ; preface by Jennifer Lee ; foreword by Don Hall	Chronicle Books	0093778	NC1766.U53 J66 2022
56	The style of Loish : finding your artistic voice	2022	Lois van Baarle	3DTotal Publishing	0093779	N7433.85.B32 B33 2022

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57	Videogame atlas : mapping interactive worlds	2022	Luke Caspar Pearson, Sandra Youkhana ; Foreword by Marie Foulston	Thames and Hudson	0093780	GV1469.3 P43 2022
58	CyberArts 2022 : prix ars electronica 2022 : s+t+arts prize'22	2022	Gerfried Stocker, Markus Jandl.	Hatje Cantz Verlag GmbH	0093781	N7433.8 C93 2022
59	Ars Electronica 2022 : festival for art, technology & society	2022	edited by Gerfried Stocker, Markus Jandl	Hatje Cantz Verlag	0093782	NX180.T4 A77 2022
60	New folk art : folklore and traditional craft	2023	edited and produced by Victionary	Victionary	0093783	N5313 F65 2023
61	Design for people living with dementia : interactions and innovations	2021.	by Emmanuel Tseklevs and John Keady.	Routledge	0093784	RC521 T74 2021
62	Design thinking and social construction : a practical guide to innovation in research	2022	Celiane Camargo-Borges, Sheila	BIS Publishers	0093785	
63	Digital anatomy : applications of virtual, mixed and augmented reality	2021	Jean-Francois Uhl, Joaquim Jorge, Daniel Simoes Lopes, Pedro F. Campos editors	Springer	0093786	QM28 D54 2021
64	Hidden patterns : visualizing networks at BarabásiLab	2020.	authors, Albert-László Barabási, Monica Bello, Julia Fabenyi, Kathleen Forde, Jozsef Keszman, Isabel Meirelles, Carlo Ratti, Matthew Ritchie, Andras Szanto, Peter Weibel ; editor, Alanna Stang.	Hatje Cantz	0093787	N6537.B37 B37 2020

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65	Studio velocity	[2021]	Kentaro Kurihara, Miho Iwatsuki.	Nemofactory	0093788	NA2750 K87 2021
66	Cloud VR : technology and application	2021	Huaping Xiong, Dawei Li, Kun Huang, Mu Xu, Yin Huang, Lingling Xu, Jianfei Lai,	CRC Press/ Taylor & Francis Group	0094284	QA76.9.C65 X56 2021
67	Level design : concept, theory, and practice	2010	Rudolf Kremers.	A.K. Peters	0094285	QA76.76.C672 K74 2010
68	Narrative design : the craft of writing for	2020.	Michael Breault.	CRC Press	0094286	GV1230 B74
69	Sound and image : aesthetics and practices	2020.	edited by Andrew Knight-Hill.	Routledge	0094287	ML2075 S674 2020
70	Sounding emerging media	2022.	Claire Fitch.	Routledge	0094288	MT56 F57 2022
71	A beginner's guide to virtual reality (VR) modeling in healthcare applications with Blender	2022	Yuk Ming Tang, Ho Lun Ho, Ka Yin Chau and Yan Wan.	Nova Science Publishers	0094289	R859.7.C67 B44 2022
72	The immersive enclosure : virtual reality in Japan	2022	Paul Roquet.	Columbia University Press	0094290	HM851 R66 2021
73	Character design collection : heroines.	2021.		3dtotal Publishing	0094291	NC825.H45 C43 2021
74	Clay sculpting with the Shiflett brothers	2022.	Brandon Shiflett, Jarrod Shiflett.	3DTotal Publishing	0094292	NB1180 S554 2022
75	How to become a successful anime-style artist : tutorials, case studies, and advice from industry professionals.	2022.		3DTotal Publishing	0094293	NC1766 H69 2022
76	Seeing comics through art history : alternative approaches to the form	2022	Maggie Gray, Ian Horton, editors.	Palgrave Macmillan	0094294	PN6710 S44 2022

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77	Transnationalism in East and Southeast Asian comics art	2022	John A. Lent, Wendy Siuyi Wong, Benjamin Wai-ming Ng, editors.	Palgrave Macmillan	0094295	P94.65.E18 L46 2022
78	Colour mania : photographing the world in autochrome	2022.	Catlin Langford.	Thames & Hudson Inc.	0094296	TR510 L36 2022
79	The 360° gaze : immersions in media, society, and culture	[2021]	Christian Stiegler.	The MIT Press	0094297	HM851 S74 2021
80	Visualizing with text	2021.	Richard Brath.	CRC Press/Taylor & Francis Group	0094298	QA76.9.I52 B73 2021
81	Handbook on interactive storytelling	2021.	Jouni Smed, Tomi 'bgt' Suovuo, Natasha Skult, Petter Skult.	Wiley	0094299	GV1469.34.A97 S64 2021
82	森俊博作品集 : TEN = Toshihiro Mori	2021.07	森俊博著	SMIRALエス編集部 徳間書店	C311390	947.45 8793/2
83	高島聡アニメーション精密背景原図集 = Takabatake Satoshi precision background art book	2020.10	高島聡著	玄光社	C311391	947.45 8363/3

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1	English for Business	2019	Gillian Flaherty, James Bean	Crane Publishing Co., Ltd.	0091279	PE1128 F53 2019
2	Atlas of digital architecture : terminology, concepts, methods, tools, examples, phenomena	c2020	edited by Ludger Hovestadt, Urs Hirschberg, Oliver	Birkhäuser	0091380	NA2728 A85 2020
3	Writingplace, journal for Architecture and Literature. 4 : Choices and strategies of spatial imagination	2020	edited by Klaske Havik, Rajesh Heynickx, Angeliki Sioli	nai010 publishers	0091381	NA680 W74 2020
4	Victor Bourgeois 1897-1962 : modernity, tradition & neutrality	2021	Iwan Strauven ; with photography by Maxime Delvaux	nai010	0091382	NA1173.B68 S77 2021
5	New studies on video games and health	2019	edited by Anthony S. Thomas	Nova Science	0091383	GV1469.34.H43 N49 2019
6	Universal methods of design : 125 ways to research complex problems, develop innovative ideas, and design effective	2019	Bruce Hanington and Bella Martin	Rockport	0091384	Q180.55 H36 2019
7	The art of Spies in Disguise	2019	Blue Sky Studios ; foreword by Troy Quane & Nick Bruno	Titan Books	0091385	NC1766.U53 S65 2019
8	A practical guide to cartooning : learn to draw cartoons step by step with over 1500 illustrations	2020	Ivan Hissey and Curtis Tappenden	Lorenz Books, an imprint of Anness Publishing Ltd	0091386	NC1320 H57 2020
9	The legend of Zelda : ocarina of time : a game music companion	c2021.	Tim Summers.	Intellect Books	0092500	ML3540.7 S86 2021
10	Folk & fairy tales of Azeroth	c2021.	written by Garth Nix ... [et al.] ; edited by Allison Irons and Chloe	Blizzard Entertainment	0092503	PZ5 F65 2021

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11	The dos and don'ts of successful filmmaking : common mistakes and how to	2022	Patrick Winters.	Routledge	0092523	PN1995.9.P7 W56 2022
12	The art and craft of motion picture editing	2022	Michael Hoggan.	Routledge	0092524	TR899 H64 2022
13	Rumble : the art and making of the movie	2021.	Noela Hueso ; foreword by Terry Crews.	Titan Books	0092525	NC1766.U53 H84 2021
14	New perspectives on virtual and augmented reality : finding new ways to teach in a transformed learning environment	2020	edited by Linda Daniela.	Routledge	0092526	LB1044.87 N49 2020
15	Godzilla vs. Kong : one will fall : the art of the ultimate battle royale	2021.	Daniel Wallace ; foreword by Adam	Titan Books	0092527	NC1766.U53 W36 2021
16	Game balance	2022.	Ian Schreiber and Brenda Romero.	CRC Press	0092528	GV1469.15 S37 2022
17	Cinematic storytelling : a comprehensive guide for directors and cinematographers	2022	Thomas Robotham.	Routledge	0092529	TR850 R636 2022
18	Blockchain, internet of things, and artificial intelligence	2021.	edited by Naveen Chilamkurti, T. Poongodi, Balamurugan	CRC Press	0092530	QA76.9.B56 B565 2021
19	AI for arts	2022	Niklas Hageback, Daniel Hedblom.	CRC Press	0092531	N72.T4 H34 2022
20	The art of Czech animation : a history of political dissent and allegory	c2022.	Adam Whybray.	Bloomsbury Academic	0092532	NC1766.C94 W49 2022
21	Aardman animations : beyond stop motion	2020. ; c2020	Annabelle Honess Roe.	Bloomsbury Academic	0092533	NC1766.G72 A27 2020 c.2
22	3D modeling & animation : a primer	2022	Magesh Chandramouli.	CRC Press	0092534	TR897.7 C43
23	Writing for animation, comics, and games	2022.	Christy Marx.	CRC Press	0092535	PN1996 M446 2022
24	Writing for animation	c2021.	Laura Beaumont and Paul Larson.	Bloomsbury Academic	0092536	PN1996 B43 2021

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25	Performative memoir : the methodology of a creative process	c2021.	Theresa Carilli and Adrienne Viramontes.	Lexington Books	0092537	PN1584 C37 2021
26	2D game development with unity	c2021.	Franz Lanzinger.	CRC Press	0092538	QA76.76.C672 L37 2021
27	Unity game audio implementation : a practical guide for beginners	2022.	Andrew Coggan.	Routledge	0092539	TK7881.4 C64 2022
28	The new generation in Chinese animation	c2022.	Shaopeng Chen.	Bloomsbury Academic	0092540	NC1766.C6 C47 2022
29	The aesthetics of virtual reality	c2022.	Grant Tavinor.	Routledge	0092541	QA76.9.H85 T38 2022
30	Make toons that sell : without selling out!	c2022.	by Bill Plympton.	CRC Press	0092542	NC1765 P58 2022
31	Female cartoonists in the United States : bad girls and invisible women	c2022.	Hélène Tison.	Routledge	0092543	PN6725 T57 2022
32	Blender 2D animation : the complete guide to the Grease pencil	c2022.	John M. Blain.	CRC Press	0092544	TR897.72.B55 B532 2022
33	Augmented and mixed reality for communities	c2021.	edited by Joshua A. Fisher.	CRC Press	0092545	HN49.C6 A84 2021
34	Projection design for theatre and live performance : principles of media design	2022.	Alison C. Dobbins.	Routledge, Taylor & Francis Group	0092558	PN2091.E4 D63 2022
35	A new digital deal : how the digital world could work	2021	edited by Markus Jandl, Gerfried Stocker.	Hatje Cantz	0092563	N72.T4 N49 2021
36	Animation in the Middle East : practice and aesthetics from Baghdad to Casablanca	2021.	editor, Stefanie Van de Peer.	Bloomsbury Academic	0092564	NC1766.M628 A55 2021
37	Love in contemporary cinema : audiences and representations of romance	2022.	Benjamín de la Pava Vélez.	Routledge, Taylor & Francis Group	0092565	PN1995.9.L6 P38 2022
38	An essential introduction to Maya character rigging	2021.	Cheryl Briggs.	CRC Press	0092566	TR897.7 B754 2021

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39	Intermedial studies : an introduction to meaning across media	2022.	edited by Jørgen Bruhn and Beate Schirrmacher.	Routledge	0092567	P99.4.I58 I55 2022
40	The art of Overwatch. Volume 2 /	2021.	written by Matt Burns.	Titan Books	0092568	GV1469.37 B87 v.2
41	The art and making of the Stand	2021.	Andy Burns ; foreword by Owen King ; introduction by Benjamin	Titan Books	0092569	PN1992.77.S6 B87 2021
42	Deep learning in gaming and animations : principles and applications	2022.	edited by Vikas Chaudhary, Moolchand Sharma, Prerna Sharma and Deevyankar	CRC Press	0092570	QA76.64 D44 2022
43	Guardians of the Galaxy : the art of the game	2021.	Matt Ralphs.	Titan Books	0092571	GV1469.25.G83 R35 2021
44	Jurassic Park : the ultimate visual history	2021.	written by James Mottram ; foreword by Sam Neill ; introduction by Laura Dern ; afterword by Jeff	Titan Books	0092572	PN1997.J833 M68 2021
45	Ghostbusters afterlife : the art and making of the movie	2021.	Ozzy Inguanzo.	Titan Books	0092573	PN1995.9.S8 I54 2021
46	Forging worlds : stories behind the art of Blizzard Entertainment	2021.	written by Micky Neilson ; introduction by Samwise Didier	Titan Books	0092574	GV1469.15 N45 2021
47	Assassin's creed atlas : maps, battlegrounds, and architecture of the Assassin Brotherhood	c2021.	Guillaume Delalande ; illustrations by Roco Espn Pjar ; translated from the French by Zachary R. Townsend.	Abrams	0092575	GV1469.35.A87 D45 2021

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48	Art fundamentals : theory in practice : how to critique and improve your art for better	2021.		3dtotal Publishing	0092576	N7430 A78 2021
49	A complete guide to television, field and digital producing	2022	Sally Ann Cruikshank, Christine C. Eschenfelder, Keonte	Routledge	0092751	PN4784.T4 C78 2022
50	Character assassination and reputation management : theory and applications	2022.	Eric B. Shiraev, Jennifer Keohane, Martijn Icks, Sergei A.	Routledge	0092752	JA74.5 S493 2022
51	Environment art in the game industry : a guide to rich and realistic environments using substance designer	2022.	Henry Kelly.	CRC Press	0092753	GV1469.3 K44 2022
52	Fragmented narrative : telling and interpreting stories in the Twitter age	2022	Neil Sadler.	Routledge	0092754	P96.N35 S34 2022
53	Force : animal drawing : animal locomotion and design concepts for animators	2022	Mike D. Mattesi.	CRC Press	0092756	NC780 M38 2022
54	Game anim : video game animation explained	2021.	Jonathan Cooper.	CRC Press	0092757	TR897.7 C66
55	Global esports : transformation of cultural perceptions of competitive gaming	2021.	edited by Dal Yong Jin.	Bloomsbury Academic	0092758	GV1469.3 G56 2021
56	The story of British animation	2021.	Jez Stewart.	British Film Institute	0092759	NC1766.G7 S74 2021
57	The complete guide to blender graphics : computer modeling & animation	2022.	John M. Blain	CRC Press	0092760	TR897.7 B53 2022
58	UX research methods for media and communication studies : an introduction to contemporary qualitative methods	2022.	Angela M. Cirucci and Urszula M. Pruchniewska	Routledge	0092761	QA76.9.U83 C57 2022
59	West Side story : the making of the Steven Spielberg film	2021.	by Laurent Bouzereau	Abrams	0092762	PN1997.W47 B68 2021

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60	The walt disney film archives : the animated movies 1921 - 1968	2021	edited by Daniel Kothenschulte	Taschen	0092763	PN1999.W27 W36 2021
61	Shadowline : the art of Iain McCaig.	2021		Insight Editions	0092891	NC975.5.M23 M33 2021
62	Apex legends : pathfinder's quest	2021.	written by Manny Hagopian and Tom Casiello ; additional writing by Ashley Reed	Dark Horse Books	0092893	GV1469.3 H34 2021
63	Aliens : artbook	2021	produced by Printed in Blood.	Titan Books	0092894	PN1997.A45 A45 2021
64	Grimoire of the Shadowlands and beyond	c2021.	Sean Copeland ; Steve Danuser.	Blizzard Entertainment	0092895	GV1469.25.W64 C67 2021
65	The art of Hearthstone. Volume IV, year of the raven	2021.	written by Robert Brooks ; editors, Chloe Fraboni, Allison Irons.	Blizzard Entertainment	0092896	GV1469.25.H43 B76 v.4
66	The art of Hearthstone. Volume V, year of the dragon	2021.	written by Robert Brooks ; editors, Jake	Blizzard Entertainment	0092897	GV1469.25.H43 B76 v.5
67	The post-screen through virtual reality, holograms and light projections : where	2021.	Jenna Ng.	Amsterdam University Press	0092898	QA76.575 N42 2021
68	Designing immersive 3D experiences : a designer's guide to creating realistic 3D experiences for extended reality	c2022.	Renée Stevens ; foreword by John Ray.	New Riders	0092899	QA76.9.A94 S74 2022
69	Mixed reality and games : theoretical and practical approaches in game studies and education	c2020.	Emir Bektic, Daniela Bruns, Sonja Gabriel, Florian Kelle, Gerhard Polsterl, Felix Schniz (eds.)	Transcript	0092900	LB1028.5 F76 2020

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70	Arab animation : images of identity	2021.	Omar Sayfo.	Edinburgh University Press	0092901	PN1997.5 S29 2021
71	Chinese film classics, 1922-1949	2021	Christopher Rea.	Columbia University Press	0092903	PN1993.5.C4 R43 2021
72	Mortal kombat : games of death	2022	David Church.	University of Michigan Press	0092904	GV1469.35.M67 C48 2022
73	Machine habitus : toward a sociology of algorithms	2022.	Massimo Airoidi.	Polity Press	0092905	QA76.9.C66 A37 2022
74	Generation X and the rise of the entertainment subject	[2021] ; ©2022	Robert Samuels.	Lexington Books	0093068	HQ799.2.M352 S26 2021
75	Sacred spaces : the holy sites of buddhism	[2021] ; ©2021.	Christoph Mohr [photographs] & Oliver Fölling [texts]	teNeues	0093069	TR790 M64 2021
76	Adobe Animate classroom in a book (2022 release)	2022 ; © 2022	Russell Chun	AdobePress	0093070	TR897.72.A338 C48 2022
77	Total war : Warhammer. the art of the games	2022.	Paul Davies.	Titan Books	0093258	GV1469.62.W35 D38 2022
78	The sketch encyclopedia : over 900 drawing projects.	2021.		3dtotal Publishing	0093259	NC730 S55 2021
79	Digital nudes	2021.	David Lynch.	Fondation Cartier pour l'art contemporain	0093260	TR647.L96 L96 2021
80	The art of Raya and the last dragon	c2021.	by Kalikolehua Hurley and Osnat Shurer ; foreword by Don Hall, Carlos Lopez Estrada, Paul Briggs, and John	Chronicle Books	0093261	NC1766.U53 H87 2021

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82	Inspiring Walt Disney : the animation of French decorative arts	c2021.	Wolf Burchard.	The Metropolitan Museum of Art	0093263	NC1766.U52 B87 2021
83	教養,是一生的武器:日本最受歡迎禮儀專家教你好好做人,展現品格的力量	2022.10	諏內惠美著;林美琪譯	漫遊者文化事業股份有限公司出版 大雁文化事業股份有限公司發行	C309227	530 8643
84	1秒擺脫素人設計:在哪裡、給誰看、看什麼?	2022.08	Arenski作;沈俊傑譯	三悅文化圖書事業有限公司	C309235	964 8633/2-2
85	等不及飛去日本玩?:嚴選各類平台、通路,找到日本直送的小物	2022.09	禾白小三撇著	健行文化出版事業有限公司	C309253	498.2 8964-2
86	邊讀.邊作.邊玩!機構木工玩具製作全書	2021.05	劉玉琄,蔡淑玫著	良品文化館出版 雅書堂文化事業有限公司發行	C309262	479.8 8734 110
87	50位史上最偉大的建築師:他們的傑作建構了世界	2022.08	伊克.伊傑(Ike Ijeh)著; 蘇威任譯	本事出版 大雁文化發行	C309285	920.99 889
88	歐洲平面設計新浪潮:酸性/新醜/復古/像素/故障 = New waves of European graphic design	2022.09	gaatii光體編著	瑞昇文化	C309286	964 865/5-2
89	Youtube+FB+IG社群媒體操作經營活用術:掌握目標客群.必殺網路行銷.活絡網紅經濟.解析廣告成效	2022.08	鄭苑鳳著	博碩文化	C309289	496 8465/7-5
90	奔騰時代的薈萃:第十一屆全球華人室內設計金創獎作品選	2022.10	NAID室內設計裝修商業同業公會全聯會作	風和文創事業有限公司	C309315	967 8678 v.11

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91 打造夢寐以求的家庭生活	2022.08	蓋瑞.巧門(Gary Chapman), 雪倫.沃登(Shannon Warden)著; 許惠琚譯	基督教中國主日學協會出版部	C309319	244.99 854
92 會動的演算法: 61個演算法動畫+全圖解逐步拆解, 人工智慧、資料分析必備	2022.09	渡部有隆, Mirenkov Nikolay作; 王心薇翻	旗標科技股份有限公司	C309341	318.1 8644
93 這句話救了我	2022.08	金美敬著; 黃莞婷譯	平安文化	C309354	191.9 8668
94 跟賓狗一起怦然心動學英文!: 不出國打造英文生活, 實現你的斜槓職人夢	2022.09	賓狗, Leo著	日月文化出版股份有限公司	C309381	805.1 826
95 從零開始, 用YouTube影片學日文: 日語名師井上一宏為零基礎自學者設計的22堂線上影音課	2022.09	井上一宏著	一心	C309382	803.18 8552/2
96 為了吃炸雞, 我決定今天還是好好活著	2022.09	思考系OL著; 謝敏怡	方智出版 叩應經	C309394	191.9 8445/3
97 長勝: 靠運氣贏來的, 憑實力也不會輸回去 常春藤名校「模型思維」課程指定必讀	2022.09	麥可.莫布新(Michael J. Mauboussin)著; 陳冠甫譯	八旗文化出版 遠足文化發行	C309399	494.1 8854/3-2 111
98 青春造反: 二十五個閃耀動人的改變與革新故事	2022.08	班雅明.柯諾德勒(Benjamin Knödlerr), 克莉絲汀.柯諾德勒(Christine Knödler)著; 菲莉希塔.霍斯薛弗(Felicitas Horstschäfer)繪; 黃慧珍(Magda	遠足文化	C309409	781 8535
99 學會「體貼」, 讓人生更加順遂: 不消耗、不勉強自己的100個貼心小習慣	2022.10	藤本梨惠子作; 劉姍珊譯	楓葉社	C309410	177.3 8449
100 零死角動漫角色眼部電繪技法: 從基礎結構原理到繪圖過程, 人氣繪師教你精準掌握眼部繪製訣竅	2022.10	末富正直, 秋赤音, ちよん*, 金平東, SPIdER, 湖木マウ作; 王怡山譯	臺灣東販	C309435	956.2 8734

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102	追求100分, 不如拿出100%: 換個角度發現自己的美好價值	2022.10	齋藤孝著; ニシワキタダシ繪; 李秦譯	台灣東販	C309441	192.8 8444/6
103	命運操弄者: 特斯卡特利波卡 =	2022.10	佐藤究著; 王華懋譯	采實文化	C309465	861.57 8643/2
104	LINE聊天機器人+AI+雲端+開源+程式: 輕鬆入門到完整學習	2022.10	林建宏著	深智數位	C309469	312.32J36 8772
105	從Hooks開始, 讓你的網頁React起來	2022.09	陳柏融著	博碩文化	C309472	312.52 8743/2
106	哇! 人生超讚der!(才怪): 高人氣心理師的9堂課, 拯救你遠離有毒正能量, 找回面對現實的勇氣	2022.11	惠特妮.古德曼(Whitney Goodman)著; 邱思華譯	今周刊出版社	C309476	177.2 8458/5
107	數位學生: 虛實融合打造元宇宙的關鍵技術 = Digital twin	2022.10	Kevin Chen(陳根)著	博碩文化	C309477	312.8 877/2
108	Word全方位排版實務: 紙本書與電子書製作一次搞定(2016/2019/2021適用版)	2022.10	榮欽科技著	博碩文化	C309478	312.49W53 8697 111
109	動手做科學探究: 輕鬆運用生活中的材料, 培養提問、設計實驗、邏輯思辨與表達能力 = Scientific inquirt : how the scientific method works	2022.11	蔡任圃著	紅樹林出版 家庭傳媒, 城邦分公司發行	C309484	303 8465
110	大人學選擇: 成熟大人的獨立思考術 = Better choices better life : proven principle t make decisions that you won't regret	2022.10	張國洋Joe, 姚詩豪Bryan作	時報文化	C309485	192.1 8754/2
111	保持你的善良, 也要堅持你的底線	2022.11	小彬著	風雲時代	C309494	192.1 846/6
112	日本扭蛋模型師教你做! 肉嘟嘟的石粉黏土小動物	2022.09	もんとみ著; 莊琇雲譯	Elegant-Boutique新 手作出版 悅智文 化事業有限公司發	C309566	999.6 8534

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114	畫電影的人：手繪海報的美好時光	2020.12	簡嘉誠作	蓋亞文化出版 國家電影及視聽文化中心發行	C309572	497.5 8642
115	空之記憶：新海誠美術作品集 = The sky of the longing for memories	2018.04	新海誠作; SCALY譯	尖端	C309575	987.85 8422 107
116	新海誠導演作品：你的名字 官方美術設定集 = Your name.	2017.10.	角川書店編輯；梁恩嘉譯	臺灣角川	C309576	987.85 8422-5
117	魔法插畫帖：簡單掌握技巧,以線條妝點每一天!	2022.09	ちよ作；洪薇翻譯	楓書坊文化出版社	C309577	947.45 884/3
118	銀河鐵道999. 1, 啟程的敘事曲	2022.05	松本零士著；洪子喬譯	尖端出版 家庭傳媒城邦分公司發行	C309579	947.417 8343 v.1
119	銀河鐵道999. 2, 螢火蟲城市	2022.05	松本零士著；洪子喬譯	尖端出版 家庭傳媒城邦分公司發行	C309580	947.417 8343 v.2
120	銀河鐵道999. 3, 貿易轉運站	2022.05	松本零士著；洪子喬譯	尖端出版 家庭傳媒城邦分公司發行	C309581	947.417 8343 v.3
121	銀河鐵道999. 4, 沉默的聖地	2022.05	松本零士著；洪子喬譯	尖端出版 家庭傳媒城邦分公司發行	C309582	947.417 8343 v.4
122	銀河鐵道999. 5, C62的叛亂	2022[民111]	松本零士著；洪子喬譯	尖端出版 家庭傳媒城邦分公司發行	C309583	947.417 8343 v.5
123	銀河鐵道999. 6, 魔女的豎琴	2022.05	松本零士著；洪子喬譯	尖端出版 家庭傳媒城邦分公司發行	C309584	947.417 8343 v.6

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125	銀河鐵道999. 8, 幽靈站13號	2022.05	松本零士著; 洪子喬譯	尖端出版 家庭傳媒城邦分公司發行	C309586	947.417 8343 v.8
126	銀河鐵道999. 9, 梅德爾的旅程	2022.05	松本零士著; 洪子喬譯	尖端出版 家庭傳媒城邦分公司發行	C309587	947.417 8343 v.9
127	銀河鐵道999. 10, 終點站	2022.05	松本零士著; 洪子喬譯	尖端出版 家庭傳媒城邦分公司發行	C309588	947.417 8343 v.10
128	怪物製造機 吉勒摩·戴托羅: 暗黑怪奇電影大師, 在恐怖與華麗之中的善惡救贖	2022.08	伊恩·納桑(Ian Nathan)著; 葉中仁譯	漫遊者文化	C309590	987.099549 8355 857
129	無「微」不「製」: 微電影製作實戰手冊	2022.08	陳婉寧編著	弘雅三民圖書	C309591	987 8774/2
130	把悲傷留給電影	2022.04	陳德森口述; 林敏怡筆錄	紅出版(青森文化)	C309592	987.0992 8757
131	雕刻時光: 塔可夫斯基的藝術與人生, 透過電影尋找生活的答案, 理解這個永遠超出我們理解的世界	2022.10	安德烈·塔可夫斯基(Andrei Tarkovsky)著; 鄢定嘉譯	漫遊者文化	C309593	987.948 8457 111
132	浪漫滿屋! 彩繪童話風夢想屋	2022.08	井田千秋著; 蔡毓玲譯	良品文化館出版 雅書堂文化發行	C309595	947.45 8557/6
133	電影和課本誤導的二戰真相: 從未發表過的參戰者信件和文獻大公開, 還原敦克爾克大撤退、諾曼第登陸..... 英美有意無意遮蔽的真相。	2022.11	多明尼克·洛米爾(Dominique Lormier)著; 黃明玲譯	大是文化	C309602	592.9154 8363
134	背景插畫神技: 五大人氣繪師教你用Procreate / PS / CSP 打造插畫世界觀	2022/11/16	刈谷仁美, しらこ, yomochi, 高妍,	旗標	C309625	312.86 8766/3
135	DraftSight電腦輔助繪圖培訓教材	2022/06/06	許中原	博碩文化股份有限公司	C309674	440.029 8463-3
136	Procreate入門完全指南: 大師級的角色繪製經典	2022/07/18	3dtotal Publishing	碁峰資訊股份有限公司	C309676	312.86 8477-2

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138	跟我學Photoshop CC一定要會的影像處理 技巧 (第3版/附範例/教學影片)	2022/09/ 05	郭姮劭/ 何頌凱	碁峰資訊股份有限 公司	C309679	312.837 8466
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2	Marvel's Spider-Man, Miles Morales : the art of the game	2021.	Matt Ralphs.	Titan Books	0089732	GV1469.25.S653 R35 2021
3	The cinematic art of overwatch. Volume 1, 2014-2016	2020	Matt Buens ; lead editor Jake Gerli	TITAN Books LTD	0089733	GV1469.37 B876 v.1
4	The art of crash bandicoot 4 : it's about time	2020	Micky Neilson	TITAN Books LTD	0089734	GV1469.7 C73 2020
5	Epica Book 33 : creative communications	c2020	Mark Tungate.	Bloomsbury Visual Arts	0089735	NC997.A1 E64 no.33
6	Alien : 40 years, 40 artists	[2020]	Chris Foss	Titan Books	0089736	PN1995.9.A457 A44 2020
7	Illustration research methods	2021	Rachel Gannon and Mireille Fauchon.	Bloomsbury Visual Arts	0089737	NC960 G36 2021
8	Production design for screen : visual storytelling in film and television	[2020]	Jane Barnwell.	Bloomsbury Visual Arts	0089738	PN1995.9.A74 B37 2020
9	Unfolding : the paper art and science of Matthew Shlian	2020	Matthew Shlian.	Thames & Hudson	0089739	N6537.S5 S55 2020
10	Quick guide to design thinking	[2020]	Ida Engholm.	Strandberg	0089740	NK1510 E54
11	AI for games	2020	Ian Millington.	CRC Press	0089741	QA76.76.C672 M56 2020
12	Game audio programming. 3 : principles and practices	2020	Guy Somberg.	CRC Press	0089742	QA76.76.C672 G327 2020
13	Filming the fantastic with virtual technology : filmmaking on the digital	2020	Mark Sawicki and Juniko Moody	Routledge	0089743	TR860 S29 2020
14	Shaping light for video in the age of LEDs : a practical guide to the art and craft of lighting	©2021	Alan Steinheimer.	Routledge	0089744	TR891 S74 2021

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16	Komorebi : the art of Djamila Knopf.	2020.		3DTOTAL Publishing	0089746	NC981.5.K64 A4 2020
17	Guweiz : the art of Gu Zheng Wei.	2020.		3dtotal Publishing	0089747	N7433.8 G8 2020
18	Dibujante Nocturno : the art of Fran Garcés	©2020	Samantha Rigby.	3dtotal Publishing	0089748	NC287 G37 2020
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20	Vitamin D3 : today's best in contemporary drawing.	2021.		Phaidon Press Limited	0089750	NC96 V58 2021
21	Computational design : from promise to practice	[[2020] ; ©2020.	Nicole Gardner, M. Hank Haeusler, Yannis Zavoleas.	Avedition	0089774	NA2728 G37 2020
22	Augmented intelligence toward smart vehicular applications	2021	Nishu Gupta, Joel J.P.C.	CRC Press	0090040	TE228.3 A92 2021
23	Digital representations of the real world : how to capture, model, and render visual	2020	Marcus A. Magnor, Oliver Grau	CRC Press	0090041	TR897.7 D54 2020
24	Games as texts : a practical application of textual analysis to games	c2021	Alayna Cole, Dakota Barker.	CRC Press	0090042	GV1469.34.S52 C65 2021
25	The video game debate 2 : revisiting the physical, social, and psychological effects	c2021.	Rachel Kowert and Thorsten Quandt.	Routledge	0090043	GV1469.3 V534 v.2
26	The playful undead and video games : critical analyses of zombies and gameplay	2020	Stephen J. Webley and Peter Zackariasson.	Routledge	0090044	GV1469.34.P79 P63 2020
27	The craft and science of game design : a video game designer's manual	c2021	Phil O'Connor.	CRC Press	0090045	GV1469.3 O26 2021
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30	Video games : a medium that demands our attention	2020	Nicholas David Bowman.	Routledge	0090048	GV1469.3 V52 2018
31	The hunger games : spectacle, risk and the girl action hero	2020	Catherine Driscoll and Alexandra Heatwole	Routledge	0090049	PZ7.C6837 D75 2020
32	Game of X. V.1, Xbox	2019	Rusel DeMaria.	CRC Press	0090050	GV1469.3 D46 v.1
33	Game of X. V.2, the long road to Xbox	c2019	Rusel DeMaria.	CRC Press	0090051	GV1469.3 D46 v.2
34	Game design deep dive : platformers	2020	Joshua Bycer	CRC Press	0090052	GV1469.15 B932 2020
35	Alternate reality games : promotion and participatory culture	2020	Stephanie Janes	Routledge	0090053	GV1469.7 J36 2020
36	Gaming and the divine : a new systematic theology of video games	2019	Frank G. Bosman.	Routledge	0090054	GV1469.34.R45 B67 2019
37	Exploring roguelike games	2021	John Harris	CRC Press	0090055	GV1469.22 H37 2021
38	Independent videogames : cultures, networks, techniques and politics	2021	Paolo Ruffino.	Routledge	0090056	HD9993.E452 I53 2021
39	Cooperative gaming : diversity in the games industry and how to cultivate inclusion	2021	Alayna Cole and Jessica Zammit.	CRC Press	0090057	HD9993.E452 C65 2021
40	Narrative tactics for mobile and social games : pocket-sized storytelling	2019	edited by Toiya Kristen Finley	CRC Press	0090058	PE1425 N38 2019
41	The Aesthetics of Videogames	2020	Jon Robson	Routledge	0090059	GV1469.3 A29 2020

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42	Japanese Culture through videogames	2020	Rachael Hutchinson.	Routledge	0090060	GV1469.34.S68 H87 2020
43	The game production toolbox	2020	Heather Maxwell Chandler.	CRC Press	0090061	QA76.76.C672 C4372 2020
44	Game AI pro 360 : guide to character behavior	2020	edited by Steve Rabin	CRC Press	0090062	QA76.76.C672 G37 2020
45	Pattern Language for Game Design	2021	Christopher Barney.	CRC Press	0090063	GV1230 B37 2021
46	Game audio with FMOD and Unity	c2019	Ciarán Robinson	Routledge	0090064	QA76.76.C672 R63 2019
47	Creative games in groupwork	2018.	Robin Dynes.	Routledge	0090065	HV45 D96 2018
48	Game AI Pro 360 : guide to movement and pathfinding	2020	Steve Rabin	CRC Press	0090066	QA76.76.C672 G372 2020
49	Game science in hybrid learning spaces	2020	Sylvester Arnab.	Routledge	0090067	LB1029.G3 A76 2020
50	The publishing challenge for independent video game developers : a practical guide	c2020.	by Odile Limpach.	CRC Press	0090068	GV1469.34.A97 L56 2020
51	Short sims : a game changer	c2020	Clark Aldrich	CRC Press	0090069	QA76.9.C65 A43 2020
52	Game development and simulation with Unreal technology	2019	by Alireza Tavakkoli	CRC Press	0090070	QA76.76.C672 T38 2019
53	The digital gaming handbook	2021.	edited by Roberto Dillon.	CRC Press	0090071	GV1469.15 D54 2021
54	Beep to boom : the development of advanced runtime sound systems for games and extended reality	c2019.	Simon N Goodwin.	Routledge	0090072	QA76.76.C672 G655 2019

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55	3ds Max basics for modeling video game assets. Volume two : Model, rig and animate characters for export to unity or	2021	Bill Culbertson.	CRC Press,	0090073	TR897.7 C85 v.2
56	From vision to reality : implementing europe's new security order	[2018] ; ©1998.	edited by Trine Flockhart	Routledge	0090074	UA646 F76 2018
57	Reality and Value : an introduction to metaphysics and an essay on the theory of	[2019]	A. Campbell Garnett.	Routledge	0090075	BD111 G37 2019
58	Virtual reality cinema : narrative tips and techniques	[2021]	Eric R. Williams, Carrie Love and Matt Love	Routledge	0090076	PN1995.85 W55 2021
59	Virtual reality designs	[2020]	Adriana Peña Pérez Negron	CRC Press	0090077	QA76.9.C65 V57 2020
60	Building virtual reality with unity and steam VR,	[2020]	Jeff W Murray	CRC Press	0090078	QA76.76.C672 M877 2020
61	Virtual reality in geography	©2002	edited by Peter Fisher and David Unwin.	CRC Press	0090079	G70.28 V57 2019
62	Sustainable manufacturing for industry 4.0 : an augmented approach	2020, c2021.	K. Jayakrishna	CRC Press	0090080	TS155.7 S878 2020
63	Virtual reality and virtual environments : a tool for improving occupational safety and	©2021.	Andrzej Grabowski.	CRC Press	0090081	T55 G73 2021
64	The re-emergence of virtual reality	©2019	Leighton Evans.	Routledge	0090082	QA76.9.C65 E93 2019
65	Virtual reality in health and rehabilitation	2021.	Christopher M. Hayre, Dave J.	CRC Press	0090083	RC376.5 V57 2021
66	Storytelling for virtual reality : methods and principles for crafting immersive narratives	©2018	John Bucher	Routledge	0090084	P96.A86 B83 2018
67	Virtual history : how videogames portray the past	©2019	A. Martin Wainwright	Routledge	0090085	GV1469.34.S52 W35 2019
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69	Enabling technologies for the successful deployment of industry 4.0	2020	Antonio Sartal, Diego Carou and J. Paulo	CRC Press	0090087	T57.5 E53 2020
70	Producing videos : a complete guide	©2010	Martha Mollison.	Routledge	0090088	TR850 M65 2021
71	Video-Based Rendering	[2020]	Marcus A. Magnor.	CRC Press	0090089	TK6680.5 M34 2020
72	Comics and videogames : from hybrid medialities to transmedia expansions	2021	Andreas Rauscher, Daniel Stein, and Jan-	Routledge	0090090	GV1469.34.A97 C66 2021
73	The shut up and shoot freelance video guide : a down & dirty DV production	[2018] ; ©2012	Anthony Q. Artis.	Routledge	0090091	PN1992.94 A78 2018
74	Video production techniques : theory and practice from concept to screen	2020	Donald L. Diefenbach and Anne E. Slatton	Routledge	0090092	PN1992.94 D54 2020
75	PJ Harvey and music video performance	[2020] ; ©2015.	by Abigail Gardner.	Routledge ; Ashgate	0090093	ML420.H174 G37 2020
76	We deserve better villains : a video game design survival guide	2020	by Jai Kristjan.	CRC Press	0090094	GV1469.3 K75 2020
77	Creating Games with Unreal Engine, Substance Painter, & Maya : models, textures, animation, & blueprint	©2021.	Jingtian Li, Adam Watkins	CRC Press	0090095	QA76.76.C672 C743 2021
78	Communicating science and technology through online video : researching a new media phenomenon	[2020] ; ©2018.	Bienvenido León and Michael Bourk.	Routledge	0090096	Q223 C66 2020
79	Strategic writing : multimedia writing for public relations, advertising and more	©2021	Charles Marsh, David W	Routledge	0090097	PE1479.B87 M37 2021
80	Essentials of visual interpretation	©2021	Rachel R. Reynolds, Greg Niedt.	Routledge	0090098	P93.5 R49 2021
81	C# game programming cookbook for Unity 3D	©2021	Jeff W. Murray.	CRC Press	0090099	QA76.76.C672 M876 2021

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82	Handmade in Germany : manufactory 4.0	©2020	Autoren, Pascal Johanssen, Anette	Arnoldsche	0090100	TS73 H36 2020
83	Branding diversity : new advertising and cultural strategies	2020	Susie Khamis	Routledge	0090101	HF5813.U6 K43 2020
84	Neighborhood Branding, Identity and Tourism	[2020]	Staci M. Zavattaro.	Routledge	0090102	G155.U6 Z38
85	Drawing anatomy : a practical course for	2019.	Barrington Barber.	Sirius	0090103	NC760 B37 2019
86	50 drawing projects : a creative step-by-step workbook	2020.	Barrington Barber.	Sirius Publising	0090104	NC730 B376 2020
87	The ultimate drawing book	©2019.	Barrington Barber.	Sirius	0090105	NC730 B377
88	Drawing anatomy : an artists' guide to the human figure	2020.	Barrington Barber.	Arcturus	0090106	NC760 B377 2020
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90	Drawing landscapes : a practical course for artists	2019.	Barrington Barber.	Sirius	0090108	NC795 B37 2019
91	The complete book of drawing : essential skills for every artist	2020.	Barrington Barber.	Arcturus	0090109	NC730 B378 2020
92	Figure drawing for concept artists	©2017.	by Kan Muftic	3dtotal Publishing	0090110	NC765 M84
93	Over the moon : illuminating the journey	2020.	Leonard Matlin	Titan Books Ltd	0091013	NC1766.U53 O94 2020
94	Anatomy of a metahuman	2018	S.D. Perry & Matthew K	Insight Editions	0091014	NC1764.8.D3 P47 2018
95	The art of Star Trek : Discovery	2020	Paula Block, Terry J. Erdmann.	Titan Books	0091015	PN1995.9.S694 B56 2020
96	Creating stylized animals : how to design compelling real and imaginary animal characters.	2021		3DTotal Publishing	0091033	NC730 C743 2021
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99	Mickey Mouse : from Walt to the world	©2019.	Andreas Deja, Michael Labrie.	The Walt Disney Family Foundation Press, LLC	0091038	N8224.M47 D45 2019
100	The art of Luca	[2021]	Enrico Casarosa	Chronicle Books	0091039	NC1766.U53 L83 2021
101	Beyond design : making socially relevant projects successful : designer's nobel + 10-	c2020.	Renate Boere.	BIS Publishers	0091129	TS171.4 B643 2020
102	Hayao Miyazaki : exploring the early work of Japan's greatest animator	2020	Raz Greenberg.	Bloomsbury Academic	0091130	PN1998.3.M577 G74 2020
103	Snow white and the seven dwarfs : new perspectives on production, reception,	2021	Chris Pallant and Christopher Holliday.	Bloomsbury Academic	0091131	NC1766.U52 S66 2021
104	Atey Ghailan : an artistic journey	2021	Atey Ghailan	3DTotal Publishing	0091132	NC139.G29 G53 2021
105	Eleeza : the art of Eliza Ivanova	2020	Eliza Ivanova.	3DTotal Publishing	0091133	N7193.I97 I93 2020
106	The art of pernille Ørum	2020	Pernille Ørum.	3DTotal Publishing	0091134	NC1765 R86 2020
107	Immersive 3D design visualization : with Autodesk Maya and Unreal Engine 4	2021	Abhishek Kumar	Apress	0091135	QA76.76.C672 K862 2021
108	Peter Saul : pop funk bad painting and more /edited by d'Annabelle Ténèze ; assisted by Julien Michel.	2019		Berlin Hatje Cantz, Riga	0091136	ND237.S328 P48 2019
109	Fundamentals of character design : how to create engaging characters for illustration, animation & visual development	2020	Randy Bishop, Sweeney Boo	3dtotal Publishing	0091137	NC825.C43 B57 2020

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110	The complete book of drawing nature : how to create your own artwork	2021.	Barrington Barber.	Sirius	0091138	NC790 B37 2021
111	The essence of photography : seeing and	2021	Bruce Barnbaum	Rocky Nook	0091139	TR146 B37 2021
112	The art of WolfWalkers	2020.	Charles Solomon	Abrams	0091140	PNC1766.I73 S65 2020
113	Life drawing for artists : understanding figure drawing through poses, postures, and	c2020.	Chris Legaspi.	Rockport Publishers	0091141	N7572 L44 2020
114	Phantasmal spaces : archetypical venues in computer games	2021	Mathias Fuchs.	Bloomsbury Academic	0091142	GV1469.3 F83 2021
115	遊戲設計的藝術：架構世界、開發介面、創造體驗，聚焦遊戲設計與製作的手法與原理	2021.05	傑西.謝爾(Jesse Schell)作；盧靜譯	大家,遠足文化	C302499	312.8 823
116	藝用人體解剖地圖：骨骼.肌肉.脂肪.比例.平衡.動態	2019.09.	史帝芬.羅傑斯.佩克 (Stephen Rogers Peck)	楓書坊文化出版社	C302843	901.3 875/2
117	手繪人體解剖學全書：專業醫學解剖+文藝復興立體幾何測繪技巧	2019.03.	羅伯特.奧斯提(Robert Osti)著	地平線文化	C303066	901.3 8957
118	三十年青春震耳欲聾：真的不要來EZ5!你會迷上!	2021.06	許理平(虎哥)著	出色文化	C303067	863.55 8445
119	中村豊アニメーション原画集. vol.1 = Animation key frame arts of Yutaka	2019.08	中村豊著	スタイル	C303117	956.6 8635 v.1
120	中村豊 Flip Book：『鋼の錬金術師』『カウボーイビバップ』	2019.08	中村豊著	スタイル	C303118	956.6 8635 v.1-2
121	中村豊 Flip Book：『エスカフローネ』	2019.08	中村豊著	スタイル	C303119	956.6 8635 v.1-3
122	藝用表情結構	2019.08	烏迪斯.扎林斯(Uldis Zarins)著，黃朝貴譯	電子工業出版社	C303133	901.3 8575-2 108
123	藝用人體結構	2018.12	烏迪斯.扎林斯，桑迪斯.康德拉茲著	電子工業出版社	C303134	901.3 8575 107

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125	時尚插畫聖經 = Fashion illustration	2020.12	塗至道著	遠流	C303957	948.4 8346/2
126	骨骼之書：藝用解剖學入門,step by step多 視角人體結構全解析	2020.07	鍾全斌著	麥浩斯	C303989	901.3 8662
127	表現技法：麥克筆綜合技法完全解析	2021.06.	黃昱幃編著	全華圖書股份有限公司	C303990	948.9 8356

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1	Critical theory and interaction design	2018	edited by Jeffrey Bardzell.	The MIT Press	0087627	QA76.9.H85 C75 2018
2	3D game textures : create professional game art using Photoshop	2016	Luke Ahearn.	CRC Press, Taylor &	0087716	QA76.76.C672 A42154 2016
3	Applying color theory to digital media and visualization	2017	Theresa-Marie Rhyne	CRC Press, Taylor &	0087717	QC495.8 R58 2017
4	The Focal easy guide to After Effects : for new users and professionals	2005.	Curtis Sponsler.	Focal Press	0087718	TR858 S69 2005
5	Handbook of digital image synthesis : scientific foundations of rendering	2017	Vincent Pegoraro	CRC Press, Taylor &	0087719	TA1632 P44 2017
6	Implementing a digital asset management system : for animation, computer games, and web development	2005.	Jens Jacobsen, Tilman S	Elsevier Focal Press	0087720	QA76.575 J33 2005
7	Role-playing game studies : transmedia foundations	2018. ; 2018	edited by Jose P. Zagal an	Routledge	0087721	GV1469.6 R64 2018
8	The complete guide to perspective drawing : from one-point to six-point	2018 ; 2018	Craig Attebery	Routledge	0087722	NC750 A88 2018
9	Animating short stories : narrative techniques and visual design	2020. ; 2020.	Cheryl Briggs.	Bloomsbury Academi	0087780	TR897.5 B75 2020
10	Design for motion : fundamentals and techniques of motion design	2020. ; 2020.	written by Austin Shaw e	Routledge, Taylor & J	0087781	TR897.7 S52 2020
11	Learning C# programming with Unity 3D	2020. ; 2020.	Alex Okita.	CRC Press/Taylor & J	0087782	QA76.76.C672 O43 2020
12	Understanding video games : the essential introduction	2020.	Simon Egenfeldt-Nielsen	Routledge	0087783	GV1469.3 E36 2020
13	Eat, drink, animate : an animator's	2019.	Tom Sito.	Taylor & Francis, a C	0087784	TX714 S58 2019
14	Observational sketching : how to draw almost any object	2020.	Mariko Higaki.	Rockport Pulishers	0087785	NC730 H543 2020

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15	Black and white the lost art : a unique collection of letterforms, logos, graphic	2019.	Joe Farinella.	Xlibris	0087786	NC997 F375 2019
16	Fiction and imagination in early cinema : a philosophical approach to film history	2020 ; 2020	Mario Slugan	Bloomsbury Academi	0087787	PN1995 S58 2020
17	Eastern approaches to Western film : Asian reception and aesthetics in cinema	2019. ; 2019.	Stephen Teo	Bloomsbury Academi	0087788	PN1995 T46 2019
18	Carnet by Michelle Ong	2018.	text, Vivienne Becker ; fo	Thames & Hudson Lt	0087834	NK7398.O54 B43 2018
19	Pattern design : with over 1,500 illustrations	2018.	edited by Elizabeth Wilhic	Thames & Hudson	0087835	NK1530 P38
20	Energy overlays : Melbourne : land art generator initiative	2018.	editorial direction: Robe	Hirmer	0087836	NA9053.E58 E54 2018
21	Chair anatomy : design and construction	2018.	James Orrom.	Thames & Hudson, Ir	0087876	NK2715 O77 2018
22	Foundations in sound design for interactive media : a multidisciplinary approach	2020 ; 2020	edited by Michael Filimc	Routledge, Taylor & J	0087885	TK7881.94 F68 2020
23	Sound design theory and practice : working with sound	2019.	Leo Murray.	Routledge	0087886	PN1995.7 M87 2019
24	The game audio strategy guide : a practical course	2020.	Gina Zdanowicz and Spe	Routledge, Taylor & J	0087887	TK7881.4 Z424 2020
25	Intelligent music production	2020. ; 2020	Brecht De Man, Ryan Stal	Routledge	0087888	ML3790 D35 2020
26	Social media measurement and management : entrepreneurial digital analytics	2020. ; 2020.	Jeremy Harris Lipschultz	Routledge	0087889	HM742 L57 2020
27	The art and making of Star Wars : the Old Republic	2011 ; 2011	by Frank Parisi and Danie	Chronicle Books	0087890	GV1469.62.S7 P37 2011
28	Dramatic storytelling & narrative design : a writer's guide to video games and transmedia	2020 ; 2020	by Ross Berger	CRC Press, Taylor &	0087891	GV1469.34.A97 B47 2020

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30	Experimental filmmaking and the motion picture camera : an introductory guide for artists and filmmakers	2019 ; 2019	Joel Schlemowitz	Routledge	0087893	PN1995.9.E96 S325 2019
31	Stop-motion animation : frame by frame film-making with puppets and models	2018.	Barry J C Purves.	Bloomsbury Academi	0087894	TR897.6 P87 2018
32	Acting and character animation : the art of animated films, acting, and visualizing	2018	Rolf Giesen and Anna K	CRC Press, Taylor &	0087895	PN2061 G54 2018
33	User experience design : a practical introduction	2019	Gavin Allanwood, Peter B	Bloomsbury Visual A	0087896	QA76.9.U83 A45 2019
34	Introduction to modern design : its history from the eighteenth century to the present	2020.	George H. Marcus, Univ	Bloomsbury Visual A	0087973	NK1390 M37 2020
35	The fundamentals of graphic design	2020	Gavin Ambrose, Paul Har	Bloomsbury Visual A	0087974	NC997 A437
36	Format for graphic designers	2019. ; 2019	Gavin Ambrose & Paul I	Bloomsbury Visual A	0087975	Z246 A438 2019
37	Essential skills in character rigging	2016	Nicholas B. Zeman.	CRC Press, Taylor &	0087976	TR897.77 Z46 2016
38	Essential skills for 3D modeling, rendering, and animation	2015.	Nicholas Bernhardt Zem	CRC Press, Taylor &	0087977	TR897.7 Z46 2015
39	Comics for film, games, and animation : using comics to construct your transmedia	2017	Tyler Weaver	Routledge	0087978	NX650.N37 W43 2017
40	Once upon a pixel : storytelling and worldbuilding in video games	2020	Eddie Paterson, Timothy	CRC Press/Taylor & I	0088207	GV1469.3 P38 2020
41	Static in the system : noise and the soundscape of American cinema culture	2019	Meredith C. Ward	University of Californ	0088262	PN1993.5.U6 W37 2019
42	3D animation for the raw beginner using Autodesk Maya	2019.	Roger King.	CRC Press/Taylor & I	0088263	TR897.72.M39 K56 2019

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44	The art of Disney Ralph breaks the internet	2018	by Jessica Julius ; forewo	Chronicle Books	0088265	NC1766.U53 R357 2018
45	On animation : the director's perspective	2020	editor, Ron Diamond ; int	CRC Press	0088266	TR897.5 O5 2020 v.2
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47	20 essential games to study	2019	Joshua Bycer	CRC Press, Taylor &	0088268	GV1469.15 B93 2019
48	The road to Marvel Studios Avengers : Endgame : the art of the Marvel cinematic universe	2019	written by Eleni Roussos	Marvel Worldwide, Ir	0088269	PN1997.2.A9 R68 2019
49	The art of Onward	2020.	by Drew Taylor ; introduc	Chronicle Books LLC	0088270	NC1766.U53 O59 2020
50	The art of Star Wars : the rise of Skywalker	2019.	written by Phil Szostak ;	Abrams Inc.	0088271	PN1995.9.S695 S96 2019
51	Spider-man : far from home : the art of Marvel Studios	2019	written by Eleni Roussos ;	Marvel Worldwide, Ir	0088272	PN1997.2.S65 R68 2019
52	The Case of beasts : explore the film wizardry of fantastic beasts and where to find them	2016.	written by Mark Salisbur	Harper Design, imprin	0088273	PN1997.2.F36 S35 2016
53	The art and making of Artemis Fowl	2019.	Brian Sibley ; foreword by	Disney Editions	0088274	PN1997.2.A78 S53 2019
54	Finish your film! : tips and tricks for making an animated short in Maya	2017.	Kenny Roy.	Routledge	0088361	TR897.72.M39 R685 2017
55	The Art of Wreck-It Ralph	2012	by Jennifer Lee and Magg	Chronicle Books	0088810	NC1766.U53 W745 2012

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57	The art of the Good dinosaur	2015	foreword by John Lasseter	Chronicle Books LLC	0088812	NC1766.U53 G66 2015
58	The art of disney the jungle book	2016.	written by Ellen Wolff ;	Insight Editions	0088813	PN1997.2.J85 W65 2016
59	Pacific rim : man, machines & monsters : the inner workings of an epic film	2013	written by David S. Coher	Insight editions	0088814	PN1997.2.P327 C64 2013
60	The art and making of Dumbo	2019.	Leah Gallo ; foreword by	Disney Editions	0088815	PN1997.2.D86 G35 2019
61	The art of Disney Pixar toy story 4	2019	foreword by Annie Potts ;	Chronicle Books	0088816	NC1766.U53 T6937 v.4
62	Practical anatomy : the human body dissected	2020.	Jules Kieser, John Allan	Wits University Press	0088817	QM23.2 K54
63	Professional techniques for video game writing	2020.	edited by Wendy Despain	CRC Press/Taylor & J	0088818	GV1469.34.A97 P76 2020
64	Costume design for video games : an exploration of historical and fantastical skins	2020	edited by Sandy Appleof	CRC Press/Taylor %	0088819	GV1469.34.C48 C67 2020
65	Principles of game audio and sound design : sound design and audio implementation for interactive and immersive media	2020.	Jean-Luc Sinclair.	Routledge	0088820	QA76.76.C672 S556 2020
66	The screen combat handbook : a practical guide to filmmaking	2020.	Kevin Inouye.	Routledge	0088821	PN1995.9.H295 I56 2020
67	Historical dictionary of animation and cartoons	e Rowman	Nichola Dobson.		0088822	PN1997.5 D63 2020
68	The history of Chinese animation I	2020.	edited by Sun Lijun ; tran	Routledge	0088823	NC1766.C6 H57 v.1
69	Transmedia storytelling in East Asia : the age of digital media	2020.	edited by Dal Yong Jin.	Routledge	0088824	P96.S78 T73 2020

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70	Affordance theory in game design : a guide toward understanding players	2020	Hamna Aslam and Josep	Morgan & Claypool	0088825	GV1230 A85 2020
71	Aardman animations : beyond stop motion	2020. ; 2020	Annabelle Honess Roe.	Bloomsbury Academi	0088826	NC1766.G72 A27 2020
72	Design for sustainability : a multi-level framework from products to socio-technical systems	2020 ; 2020	Fabrizio Ceschin and Idi	Routledge	0088827	TS170 C47 2020
73	Elements of multimedia	2019 ; 2019	Sreeparna Banerjee	CRC Press, Taylor &	0088828	QA76.575 B356 2019
74	Design thinking for smaller enterprise development : a SOCIETALbyDesign(TM) model for adaptation to a digital age	2020. ; 2020	Adina Tarry.	Routledge	0088829	HD60 T38 2020
75	Human-systems integration : from virtual to tangible	2020	Guy Andre Boy.	CRC press/Taylor & I	0088830	T59.7 B69 2020
76	Designing transportation systems for older adults	2019	Carryl L. Baldwin, Bridg	CRC Press, Taylor &	0088831	HQ1063.5 B35 2019
77	Transforming an idea into a business with design thinking : the structured approach from Silicon Valley for entrepreneurs and	2019. ; 2019	by Mashhood Alam.	Routledge / Productiv	0088832	TS171.4 A44 2019
78	Building blocks of tabletop game design : an encyclopedia of mechanisms	2020	Geoffrey Engelstein and	CRC Press	0088833	GV1312 E64 2020
79	Writing an interactive story	2020.	Pierre Lacombe, Gabriel F	CRC Press	0088834	QA76.76.I59 L33 2020
80	Design thinking for digital well-being : theory and practice for educators	2019	Fiona C. Chambers, Ann	Routledge	0088835	LB1028.3 C447 2019
81	Process redesign for health care using lean thinking : a guide for improving patient flow and the quality and safety of care	2017	David I. Ben-Tovim.	CRC Press/Taylor & I	0088836	RA971 B46 2017

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82	Design thinking : understanding how designers think and work	2018.	Nigel Cross.	Bloomsbury Visual A	0088837	NK1510 C83 2018
83	Socio-social-design : design practices for new perspective on migration	2019 ; 2019.	Matteo Moretti ; translatio	Corraini edizioni	0088838	NK1520 M67 2019
84	Designing for safe use : 100 principles for making products safer	2019 ; 2019.	Michael Wiklund, Kimr	CRC Press, Taylor an	0088839	TA166 W55 2019
85	Connecting : harnessing your emotions to enhance your creativity	2019. ; 2019	Paulina Larocca & Tony I	BIS Publishers	0088840	BF408 L37 2019
86	Creative character design	2019	by Bryan Tillman.	CRC Press/Taylor & J	0088841	NC825.C43 T55 2019
87	Star wars : collecting a galaxy : the art of sideshow	2019	written by Samuel C. Spitt	Insight Editions	0088842	PN1995.9.S695 S65 2019
88	Prepare to board! : creating story and characters for animated features and shorts	2017	Nancy Beiman.	CRC Press, Taylor &	0089123	NC1765 B38 2017
89	The art of coding : the language of drawing, graphics, and animation	2020.	Mohammad Majid al-Rifa	CRC Press	0089124	QA268 M35 2020
90	New York's animation culture : advertising, art, design and film, 1939-1940	2019.	Kristian Moen	Palgrave Macmillan	0089125	TR897.5 M64 2019
91	Animating the spirited : journeys and transformations	2020.	edited by Tze-yue G. Hu,	University Press of M	0089126	N8248.S77 A55 2020
92	Animation and advertising	2019	Malcolm Cook, Kirsten I	Palgrave Macmillan	0089127	HF5823 A55
93	Illustrated handbook of multimedia technologies	2018	[authored and edited by 30	3G E-learning	0089182	QA76.575 I45 2018
94	The art of Soul	2020 ; © 2020	foreword by Tina Fey ; in	Chronicle Books	0089231	NC1766.U53 S68 2020
95	Animation and memory	2020	Maarten van Gageldonk, I	Palgrave Macmillan	0089232	NC1765 A55
96	Unity插件寶典	2019.03	張忠喜, 廖一庭著	中國鐵道出版社	C298370	312.8 8744/2
97	Unity 3D遊戲開發	2018.09	宣雨松著	人民郵電出版社	C298371	312.8 8333/3

	書名	出版年	作者	出版者	登錄號	索書號
98	看漫畫學設計 經典品牌與設計大師	2020.05	金在勳著;陳藹俐譯	旗標	C298841	960.9 8648-2
99	淡入：影視劇本格式與寫作	2020.10	王瑋著	水靈文創	C300315	812.31 845

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1	Eye and brain : the psychology of seeing	2015	Gregory, R. L.	Princeton University	0086231	BF241/G7/2015
2	CVD Polymers : fabrication of organic surfaces and devices	2015	Gleason, Karen.	Wiley-VCH	0086232	TS695/C83/2015
3	Extreme tissue engineering : concepts and strategies for tissue fabrication	2013	Brown, Robert A.	Wiley-Blackwell	0086233	R857.T55/B76/2013
4	Fabrication of nanostructures by plasma electrolysis	2010	Aliofkhazraei, Mahmood	Wiley-VCH	0086234	TA2020/A45/2010
5	Fixing bad UX Designs : master proven approaches, tools, and techniques to make your user experience great again	2018	Maioli, Lisandra.	Packt Publishing	0086235	QA76.9.U83/M356/2018
6	Functional organic and hybrid nanostructured materials : fabrication, properties, and applications	2018	Li, Quan	Wiley-VCH Verlag G	0086236	TA418.9.N35/F863/2018
7	Fundamentals of aperture antennas and arrays : from theory to design, fabrication	2016	Bird, Trevor S.	Wiley	0086237	TK7871.6/B57/2016
8	Fusion 360 for makers : design your own digital models for 3D printing and CNC	2018	Cline, Lydia Sloan	Maker Media	0086238	TS171.95/C556/2018
9	Getting started with 3D printing : a hands-on guide to the hardware, software, and services behind the new manufacturing	2016	Kloski, Liza Wallach./Klo	Maker Media	0086239	TS171.95/K56/2016
10	Graphene technology : from laboratory to fabrication	2016	Nazarpour, Soroush./Wa	Wiley-VCH	0086240	TA455.G65/G736/2016
11	Inkjet technology for digital fabrication	2013	Hutchings, Ian M/Martin,	Wiley	0086241	TJ853.4.M53/I55/2013
12	Introduction to microfabrication	2010	Franssila, Sami.	John Wiley & Sons	0086242	TK7875/F73/2010
13	Mastering 3D printing in the classroom, library, and lab	2018	Horvath, Joan C./Cameror	Apress	0086243	TS171.95/H67/2018

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西文： 115 冊
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14	Materials science and technology of optical fabrication	2018	Suratwala, Tayyab	John Wiley and Sons,	0086244	TS514/S87/2018
15	Micro process engineering : fundamentals, devices, fabrication, and applications	2013	Kockmann, Norbert.	Wiley-VCH	0086245	TS183/M52/2013
16	Nanobiomaterials : classification, fabrication and biomedical applications	2018	Kong, Xiang-dong./Ram	Wiley-VCH	0086246	R857/N36/2018
17	Nanomaterials, polymers, and devices : materials functionalization and device	2015	Kong, Eric S. W.	Wiley	0086247	TA418.9.N35/N359/2015
18	Shape memory alloy actuators : design, fabrication, and experimental evaluation	2016	Elahinia, Mohammad H.	John Wiley and Sons,	0086248	TJ223.A25/E43/2016
19	Soft fibrillar materials fabrication and applications / [electronic resource]	2013	Li, Jing-Liang/Liu, X. Y.	Wiley-VCH	0086249	TA418.9.F5/S64/2013
20	Superconductivity in nanowires : fabrication and quantum transport	2013	Bezryadin, Alexey.	Wiley-VCH Verlag G	0086250	TK7874.85/B49/2013
21	Zero to maker : a beginner's guide to the skills, tools, and ideas of the maker	2017	Lang, David.	Maker Media	0086251	T40/L36/2017
22	Digital archetypes : adaptations of early temple architecture in South and Southeast	2016	Datta, Sambit./Beynon, I	Taylor and Francis	0086252	NA6002/D28/2016
23	Critical Gaming : Interactive History and Virtual Heritage	2015	Champion, Erik.	Ashgate	0086253	AZ105/C56/2015
24	Cultural heritage infrastructures in digital humanities	2018	Benardou, Agiatis./Chan	Routledge, an imprint	0086254	AZ105/C85/2018
25	Image processing and analysis : a primer	2019	Gimel'farb, Georgii L'vov	World Scientific	0086255	TA1630/G56/2019
26	Computer graphics through OpenGL : from theory to experiments	2019	Guha, Sumanta	CRC Press, Taylor &	0086256	T385/G85/2019
27	Decision-making in crisis situations : research and innovation for optimal training	2018	Sauvagnargues, Sophie.	ISTE Ltd	0086257	HD49/D43/2018

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28	Mastering Java machine learning : a java developer's guide to implementing machine learning and big data architectures	2017	Kamath, Uday./Choppell	Packt Publishing	0086258	QA76.73.J38/K36/2017
29	New realities in audio : a practical guide for VR, AR, MR,and 360 video	2018	Schutze, Stephan./Irwin-S	CRC Press, Taylor &	0086259	TK7881.94/S39/2018
30	Patterns : design and composition	2019	Hann, M. A./Moxon, I. S	Routledge	0086260	NK1570/H35/20
31	Designing for older adults : principles and creative human factors approaches	2019	Czaja, Sara J./Boot, Walte	CRC Press	0086261	TA166/D485/2019
32	Collaborations in architecture and engineering	2014	Olsen, Clare./Mac Nama	Routledge	0086262	NA2543.E54/O47/2014
33	Approaches to videogame discourse : lexis, interaction, textuality	2019	Balteiro, Isabel./Ensslin, A	Bloomsbury Academi	0086263	GV1469.34.S52/A67/2019
34	Art of the Northern Renaissance : courts, commerce and devotion	2018	Porras, Stephanie.	Laurence King Publis	0086264	N6370/P58/2018
35	Beginner's guide to sketching : robots, vehicles & sci-fi concepts	2019	Lewis, Marisa./Frye, John	3dtotal Publishing	0086265	NC730/B44/2019
36	Boutique hotels & hostels : integrated brand systems in graphics and space	2017	Viction:workshop	viction:workshop ltd.	0086266	NC997/B68/2017
37	Breaking out of the games industry	2019	White, Matthew M.	Taylor & Francis	0086267	HD9993.E452/W55/2019
38	Cozy days : the art of Iraville	2018	Sluyterman van Langewe	3dtotal Publishing	0086268	ND2422.S48/C69/2018
39	David Hicks scrapbooks	2017	Hicks, Ashley.	Vendome	0086269	NK2047.6.H53/D38/2017
40	Deleuze and the map-image : aesthetics, information, code, and digital art	2019	Zdebik, Jakub.	Bloomsbury Visual A	0086270	B2430.D454/Z34/2019
41	Developing creative content for games	2019	Johnson, Greg	CRC Press, Taylor &	0086271	GV1469.15/J64/2019

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42	Eamonn Doyle : made in Dublin	2019	Doyle, Eamonn./Barry, K	Thames and Hudson	0086272	TR647.D69/D69/ 2019
43	Essential computer graphics techniques for modeling, animating, and rendering biomolecules and cells : a guide for the	2019	Luciano, Giorgio	Taylor & Francis, a C	0086273	T385/L83/2019
44	Franklin and Luna go to the Moon	2018	Campbell, Jen./Harnett, J	Thames & Hudson Lt	0086274	PZ7.1.C36/F73/2 018
45	Hiroshige & Eisen : the Sixty-nine stations along the Kisokaido = Die neunundsechzig Stationen des Kisokaido = Les soixante-neuf stations de la route Kisokaido	2017	Ando, Hiroshige./Asano, S	Taschen	0086275	NE1325.A5/A53/ 2017
46	How to cheat in Maya 2017 : tools and techniques for character animation	2017	Naas, Paul J.	Focal Press	0086276	TR897.7/N33/20 18
47	Intermedia games--games inter media : video games and intermediality	2019	Fuchs, Michael./Thoss, Je	Bloomsbury Academi	0086277	GV1469.3/I58/20 19
48	Issues : a history of photography in fashion magazines	2019	Aletti, Vince	Phaidon Press Limited	0086278	TR679/A44/2019
49	Painting, photography, film	2019	Moholy-Nagy, Laszlo./Mu	Lars Muller Publisher	0086279	N72.P5/M65/201
50	Michelangelo : 1475-1564 : the graphic work	2017	Michelangelo Buonarroti	Taschen	0086280	ND623.B9/A4/20 17
51	On the road to variable : the flexible future of typography	2019	TwoPoints.Net	Victionary	0086281	Z250/O6/2019
52	Pedagogical sketchbook	2019	Klee, Paul.	Lars Muller Verlag	0086282	NC703/K54/2019
53	Photography, truth and reconciliation	2019	Miles, Melissa	Bloomsbury Visual A	0086283	TR820.5/M55/20 19
54	Portraying children : bexpressions, proportions, drawing,and painting techniques	2018	Brambilla, Daniela.	Promopress	0086284	NC773/B73/2018

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55	Procedural storytelling in game design	2019	Short, Tanya X./Adams,	Taylor & Francis	0086285	QA76.76.C672/S56/2019
56	Quick sketching with Ron Husband	2019	Husband, Ron	Taylor & Francis	0086286	NC730/H87/2019
57	Reverse design. Chrono Trigger	2019	Holleman, Patrick	Taylor & Francis	0086287	GV1469.3/H65/2019
58	Reverse design. Diablo II	2019	Holleman, Patrick	CRC Press/Taylor & Francis	0086288	GV1469.3/H66/2019
59	Reverse design. Final Fantasy VI	2019	Holleman, Patrick	Taylor & Francis	0086289	GV1469.62.F57/H65/2019
60	Reverse design. Final Fantasy VII	2019	Holleman, Patrick	Taylor & Francis	0086290	GV1469.35.F4/H65/2019
61	Reverse design. Half-life	2019	Holleman, Patrick	Taylor & Francis	0086291	GV1469.25.H35/H65/2019
62	Reverse design : super mario world	2019	Holleman, Patrick	Taylor & Francis	0086549	GV1469.35.S96/H65/2019
63	Sketch with Asia : manga-inspired art and	2019	Ladowska, Asia	3Dtotal Publishing	0086550	
64	Sounds, screens, speakers : an introduction to music and media	2019	Fairchild, Charles	Bloomsbury Academic	0086551	NL68/F36/2019
65	Superusers : design technology specialists and the future of practice	2019	Deutsch, Randy	Routledge	0086552	NA1995/D59/2019
66	The advanced game narrative toolbox	2019	Heussner, Tobias	Taylor & Francis, a CRC	0086553	QA76.76.C672/H48/2019
67	The art of Heikala : works and thoughts	2019	Heikala.	3Dtotal Publishing	0086554	
68	The art of theatrical sound design : a practical guide	2019	Deiorio, Victoria	Methuen Drama, Bloomsbury	0086555	PN2091.S6/D45/2019
69	The big book of the blue	2018	Zommer, Yuval.	Thames & Hudson	0086556	QL122.2/Z66/20
70	Enduring legacy of Weimar. Bauhaus, Dada, new typography	2019	Purvis, Alston/de Jong, C	Prestel Verlag	0086557	

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71	The pyramid of game design : designing, producing and launching service games	2019	Lovell, Nicholas	Taylor & Francis, CR	0086558	HD9993.E452/L68/2019
72	The ultimate concept art career guide.	2017	3dtotal Publishing	3dtotal Publishing	0086559	NC997/U48/2017
73	Vogue 100 : a century of style	2018	Muir, Robin./National Por	National Portrait Gall	0086560	GT596/M85/201
74	Typecasting : an assembly of iconic, forgotten and New Vitra characters	2018	Stadler, Robert.	Vitra Design Museum	0086561	
75	Ways of being : advice for artists by artists	2018	Cahill, James	Laurence King Publis	0086562	N8350/C34/2018
76	Global animation theory : international perspectives at animafest zagreb	2019	Bruckner, Franziska.	Bloomsbury Academi	0086563	NC1765/G62/2019
77	Advanced methodologies and technologies in artificial intelligence, computer simulation, and human-computer interaction	2019	Khosrow-Pour, Mehdi	IGI Global	0086564	QA76.9.C65/A347/v.1
78	Advanced methodologies and technologies in artificial intelligence, computer simulation, and human-computer interaction	2019	Khosrow-Pour, Mehdi	IGI Global	0086565	QA76.9.C65/A347/v.2
79	Brain-computer interfaces handbook : technological and theoretical advances	2018	Nam, Chang S.,/Nijholt, A	CRC Press, Taylor &	0086566	QP360.7/B73/2018
80	Handbook of research on technology integration in the global world	2019	Idemudia, Efosa C.	Information Science F	0086567	HD30.2/H36/2019
81	Human-computer interaction and cybersecurity handbook	2019	Moallem, Abbas.	CRC Press	0086568	QA76.9.H85/H863/2019
82	Intelligent multimedia data analysis	2019	Bhattacharyya, Siddharth	De Gruyter	0086569	QA76.575/I584/2019
83	The wiley handbook of human computer interaction	2018	Kirakowski, Jurek./Norma	John Wiley & Sons	0086570	QA76.9.H85/W55/v.1
84	The wiley handbook of human computer interaction	2018	Kirakowski, Jurek./Norm	John Wiley & Sons	0086571	QA76.9.H85/W55/v.2

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85	Trends, experiences, and perspectives in immersive multimedia and augmented	2019	Simao,Emilia,/Soares, Cel	IGI Global	0086572	P96.T42/T74/2019
86	Computer vision and robotics in perioperative process	2018	Xu, Yi,/Tan, Huan,/Mao,	World Scientific Publ	0086573	R859.7.A78/X8/2018
87	Connectomics : applications to neuroimaging	2019	Munsell, Brent./Wu, Guo	Academic Press	0086574	RC386.6.B7/C66/2019
88	Document analysis and text recognition : benchmarking state-of-the art systems	2018	Margner, Volker,/Pal, U	World Scientific	0086575	TA1640/D586/2018
89	Multimodal behavior analysis in the wild : advances and challenges	2019	Alam-Pin, Xavier Ricci, E	Academic Press	0086576	
90	Handbook of statistical analysis and data mining applications	2019	Harris, I.N.	Intelliz Press	0086577	QA76.9.D343/H37/2019
91	Social media data mining and analytics	2019	Szabo, Gabor,/Polatkan, C	John Wiley & Sons	0086578	HF5415.1265/S93/2019
92	Data mining : a tutorial-based primer	2017	Roiger, Richard J.	Taylor & Francis, CR	0086579	QA76.9.D343/R65/2017
93	Deep learning and the game of Go	2019	Pumperla, Max,/Ferguson,	Manning Publications	0086580	Q325.5/P86/2019
94	Educational game design fundamentals : a journey to creating intrinsically motivating learning experiences	2019	Kalmpourtzis, George	CRC Press, Taylor &	0086633	LB1029.G3/K34/2019
95	Multiplayer online games : origins, players, and social dynamics	2018	Freeman, Guo.	Taylor & Francis, a C	0086634	GV1469.17.S63/F73/2018
96	Puppetry, puppet animation and the digital age	2019	Giesen, Rolf,/Bendazzi, C	CRC Press, Taylor &	0086635	TR897.6/G54/20
97	The Video Games Textbook : History, Business, Technology	2019	Wardyga, Brian J.	Taylor & Francis	0086636	GV1469.3/W37/2019
98	Digital interfacing : action and perception through technology	2019	Black, Daniel	Routledge	0086637	T14/B47/2019

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99	Digital life on Instagram : new social communication of photography	2018	Serafinelli, Elisa	Emerald Publishing L	0086638	HM743.I57/S47/2018
100	Families at play : connecting and learning through video games	2018	Siyahhan, Sinem./Gee, E	The MIT Press	0086639	GV1469.34.S52/S59/2018
101	Games user research	2018	Drachen, Anders./Mirza-B	Oxford University Pre	0086640	GV1469.17.D48/G36/2018
102	Handbook of research on children's consumption of digital media	2019	Sari, Gulsah	IGI Global, Dissemin	0086641	HQ784.M3/H27/2019
103	Industrial applications of machine learning	2019	Larranaga, Pedro./Atienza	CRC Press	0086642	Q325.5/L37/2019
104	Hands-on machine learning with scikit-learn and tensorflow : concepts, tools, and techniques to build intelligent systems	2017	Geron,Aurelien	O'Reilly	0086643	Q325.5/G47/2017
105	Processing : an introduction to programming	2017	Nyhoff, Jeffrey./Nyhoff, L	CRC Press, Taylor &	0086644	QA76.73.P75/N94/2017
106	Soft computing and machine learning with Python	2019	Gacovski, Zoran.	Arcler Press	0087542	QA76.73.P98/S65/2019
107	3ds max basics for modeling video game assets. Volume One : Model a complete game environment and export to unity or other game engines	2019	Culbertson, William.	CRC Press, Taylor &	0087543	TR897.7/C85/v.1
108	Adaptation for animation : transforming literature frame by frame	2020	Rall, Hannes	CRC Press, Taylor &	0087544	PN1997.5/R35/2020
109	Capturing digital media : perfection and imperfection in contemporary film and	2019	Connelly, Thomas J.	Bloomsbury Academi	0087545	PN1992.75/C66/2019
110	Creating characters for the entertainment industry : character design for animation, illustration & video games	2019	Anderson, Kenneth./Cad	3dTotal Publishing	0087546	TR897.5.C4/A53/2019

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111	Daido Moriyama : how I take photographs	2019	Moriyama, Daido,/Nakam	Laurence King Publis	0087547	TR659.8/M67/2019
112	Digital creature rigging : wings, tails & tentacles for animation & VFX	2019	Jones, Stewart	Taylor & Francis, a C	0087548	TR897.7/J66/2019
113	Film on video : a practical guide to making video look like film	2019	Kemp, Jonathan	Routledge	0087549	TR860/K46/2019
114	David Gill : designing art.	2018	Gill, David	Vendome Press	0087593	N1165.D38/G55/2018
115	Design basics : from ideas to products	2020	Heufler, Gerhard,/Lanz, M	Niggli	0087595	TS171/H48/2020
116	東京店構え:マテウシュ.ウルバノヴィチ作品集	2018	厄巴諾維茲/サイドラン	MdN	C293573	947.45/8553/
117	俺たち!ピラミッド!MKK	2017	小岐須雅之/五月女ケイ	復刊ドットコム	C293574	947.4507/8485/
118	戀詩:和遙キナ作品集2016-2017	2017	和遙キナ	廣濟堂	C293577	947.45/8695/3/
119	繪師直傳!奇幻角色設定基礎與創作巧思	2019	天野英/張懷文	三E68285文化圖書	C295851	947.41/8768/
120	激進美術館學:當代美術館的當代性	2019	畢莎普/王聖智/Bishop,	一行出版	C295870	069/8673/
121	原創的真相:藝術裡的剽竊、抄襲與挪用	2019	蕭爾/劉泗翰/Shore, Robe	阿橋社文化	C295927	900/863/
122	當藝術遇上法律:藝術投資收藏的攻防對	2019	葉茂林	典藏藝術家庭	C295931	563.51/8847/
123	臺灣設計美學史.卷三,當代臺灣	2019	楊裕富	元華文創	C295938	180.933/8633/v.3
124	風土經濟學:地方創生的21堂風土設計課	2019	洪震宇	遠流	C295951	552.33/8274/
125	日本のレトロびん:明治初期から平成までのレアコレクション	2017	平成ボトル倶楽部	グラフィック社	C296018	968.1/8533/

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1	The filmmaker's guide to visual effects : the art and techniques of VFX for directors, producers, editors and cinematographers	2017	Dinur, Eran	Routledge, Taylor & J	0083616	TR858/D56/2017
2	Digital compositing for film and video : production workflows and techniques	2018	Wright, Steve	Routledge, Taylor & J	0083633	TR850/W75/2018
3	Documentary editing : principles and	2018	Bricca, Jacob	Routledge	0083634	TR899/B75/2018
4	Mixing audio : concepts, practices, and tools	2018	Izhaki, Roey	Routledge	0083635	TK7881.4/I95/2018
5	Writing and Reporting News You Can Use	2018	Trujillo, Tammy	Routledge	0083636	PN4784.B75/T78/2018
6	Layout now : the arrangement of text & graphics	2017	Li, Shijian	SendPoints Publishing	0084524	Z246/L39/2017
7	New trends in GUI	2017	Lin, Shijian.	SendPoints Pub. Co.,	0084525	QA76.9.U83/N49/2017
8	Color now : color combinations for commercial design	2018	Lin, Shijian.	SendPoints Books	0084526	NC1001/C65/2018
9	Beginner's guide to ZBrush	2017	Lewis, Marisa.	3dtotal Publishing	0084595	T385/B44/2017
10	Sculpting from the imagination : ZBrush	2016	Lewis, Marisa	3dtotal Publishing	0084596	T386.Z33/S38/2016
11	Getting started in ZBrush : an introduction to digital sculpting and illustration	2014	Johnson, Greg	Focal Press, Taylor Fr	0084597	T386.Z33/J65/2014
12	The animator's eye : adding life to animation with timing, layout, design, color and sound	2013	Glebas, Francis.	Focal Press	0084784	NC1765/G59/2013
13	Screenprinting : the ultimate studio guide from sketchbook to squeegee	2017	Print Club London	Thames & Hudson Lt	0084785	TT273/P75/2017
14	Freehand : new typography sketchbooks	2018	Heller, Steven./Talarico,	Thames & Hudson	0084786	Z246/H457/2018
15	3d thinking in design and architecture : from antiquity to the future	2018	Burrows, Roger.	Thames & Hudson	0084787	NA2750/B877/2018

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西文：162 冊
合計：200 冊

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16	Takashi Murakami : lineage of eccentrics, a collaboration with Nobuo Tsuji and the Museum of Fine Arts, Boston	2018	Morse, Anne Nishimura.	MFA Publications, M	0084788	N7359.M87/T35/2018
17	Color theory for the make-up artist : understanding color and light for beauty and special effects	2018	Middleton, Katie	Routledge, Taylor & J	0084789	ND1488/C656/2018
18	Control of color imaging systems : analysis and design	2009	Mestha, Lalit K./Dianat,	CRC Press	0084790	TK8315/M47/2009
19	The prop effects guidebook : lights, motion, sound, and magic	2018	Hart, Eric	Routledge	0084791	PN2091.E4/H25/2018
20	Digital media, projection design, and technology for theatre	2018	Oliszewski, Alex./Fine, J	Routledge	0084792	PN2091.C63/O45/2018
21	Comedy acting for theatre : the art and craft of performing in comedies	2018	Homan, Sidney./Rhinehar	Bloomsbury Methuen	0084793	PN2071.C57/H66/2018
22	Applied improvisation : leading, collaborating and creating beyond the theatre	2018	Dudeck, Theresa./McClu	Bloomsbury Publishir	0084794	PN2071.I5/A67/2018
23	An anthropology of contemporary art : practices, markets, and collectors	2018	Fillitz, Thomas./Grijp, Pau	Bloomsbury Academi	0084795	N72.A56/A65/2018
24	Fashioning the Victorians : a critical	2018	Mitchell, Rebecca N.	Bloomsbury Visual A	0084796	GT737/F37/2018
25	Sculptural photographs : from the calotype to digital technologies	2018	Di Bello, Patrizia	Bloomsbury Visual A	0084797	TR658.3/D53/2018
26	Network nature : the place of nature in the digital age	2018	Coyne, Richard	Bloomsbury Academi	0084798	BD581/C687/2018
27	Introduction to applied ethics	2018	Holmes, Robert L.	Bloomsbury	0084799	BJ1012/H6575/2018
28	City of play : an architectural and urban history of recreation and leisure	2018	Perez de Arce, Rodrigo	Bloomsbury Visual A	0084800	NA2543.R43/P47/2018

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29	The modern embroidery movement	2018	Fowler, Cynthia	Bloomsbury Academic	0084801	NK9210.3/F69/2018
30	China's porcelain capital : the rise, fall and reinvention of ceramics in Jingdezhen	2016	Gillette, Maris Boyd.	Bloomsbury Academic	0084802	HD9617.C53/G55/2016
31	Peacock revolution : American masculine identity and dress in the sixties and	2018	Hill, Daniel Delis.	Bloomsbury Visual Arts	0084803	GT615/H55/2018
32	Computer science education : perspectives on teaching and learning in school	2018	Sentance, Sue./Barendse	Bloomsbury Academic	0084804	QA76.27/C66/2018
33	Cult media, fandom and textiles : handicrafting as fan art	2016	Cherry, Brigid	Bloomsbury Academic	0084805	TT699/C525/2016
34	Five ways to make architecture political : an introduction to the politics of design practice	2017	Yaneva, Albena	Bloomsbury Academic	0084806	NA2543.S6/Y36/2017
35	The art of Cars 3	2017	Lasseter, John/Fee, Brian.	Chronicle Books	0084807	NC1766.U53/C378/v.3
36	Dying for ideas : the dangerous lives of the philosophers	2015	Bradatan, Costica.	Bloomsbury Academic	0084808	B72/B73/2015
37	Fashion journalism : history, theory, and practice	2018	Miller, Sanda./McNeil, Pe	Bloomsbury Academic	0084809	TT503.5/M55/2018
38	An introduction to service design : designing the invisible	2018	Penin, Lara	Bloomsbury Publishing	0084810	HF5415.5/P454/2018
39	Design, ecology, politics : towards the	2018	Boehnert, Joanna	Bloomsbury Academic	0084811	NK1510/B64/201
40	Menswear trends	2018	Choklat, Aki	Bloomsbury Visual Arts	0084812	TT617/C48/2018
41	Reportage illustration : visual journalism	2018	Embury, Gary./Minichiello	Bloomsbury Visual Arts	0084813	NC915.R47/E43/2018
42	Interaction design : from concept to completion	2018	Steane, Jamie./Yee, Joyce	Bloomsbury Visual Arts	0084814	QA76.76.I59/S73/2018
43	Sound design for moving image : from concept to realization	2018	Scott-James, Kahra	Bloomsbury Academic	0084815	TR897/S47/2018

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44	The fashion image : planning and producing fashion photographs and films	2018	Werner, Thomas	Bloomsbury Visual A	0084816	TR679/W444/2018
45	Design roots : culturally significant designs, products, and practices	2018	Walker, Stuart	Bloomsbury Academi	0084817	NK1175/D477/2018
46	3D printing for artists, designers and makers	2018	Hoskins, Stephen	Bloomsbury Visual A	0084818	TS171.8/H67/201
47	The publishing business : a guide to starting out and getting on	2018	Smith, Kelvin/Ramdarsha	Bloomsbury Visual A	0084819	Z278/S55/2018
48	Digital architecture beyond computers : fragments of a cultural history of computational design	2018	Bottazzi, Roberto	Bloomsbury Visual A	0084820	NA2728/B68/2018
49	Craft economies	2018	Luckman, Susan,/Thomas	Bloomsbury Academi	0084821	NK1173/C73/201
50	Anthropologies and futures : researching emerging and uncertain worlds	2017	Salazar, Juan Francisco	Bloomsbury Academi	0084822	GN345/A5785/2017
51	Key modern architects : 50 short histories of modern architecture	2018	Higgott, Andrew	Bloomsbury Academi	0084823	NA680/H425/2018
52	Fashion drawing	2018	Hopkins, John	Bloomsbury Visual A	0084824	T509/H67/2018
53	Pattern cutting : the architecture of fashion	2018	Parish, Pat	Bloomsbury Visual A	0084825	TT520/P37/2018
54	Using film to understand childhood and practice	2018	Aitken, Sue	Bloomsbury Academi	0084826	HQ767.85/U85/2018
55	The continental philosophy of film reader	2018	Westfall, Joseph	Bloomsbury Academi	0084827	PN1995/C6345/2018
56	The age of glass : a cultural history of glass in modern and contemporary architecture	2018	Eskilson, Stephen	Bloomsbury Academi	0084828	NA4140/E85/2018
57	Norman Bel Geddes : American design visionary	2018	Maffei, Nic	Bloomsbury Academi	0084829	NK1412.G43/M34/2018
58	The erotic cloth : seduction and fetishism in textiles	2018	Millar, Lesley,/Kettle, A	Bloomsbury Academi	0084830	BF275/E76/2018

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59	Menswear revolution : the transformation of contemporary men's fashion	2018	Bowstead, Jay McCauley	Bloomsbury Academic	0084831	TT617/B67/2018
60	Between matter and method : encounters in anthropology and art	2018	Bakke, Gretchen Anna, /I	Bloomsbury Academic	0084832	N72.A56/B48/2018
61	Modern Asian design	2018	Huppatz, D. J.	Bloomsbury Academic	0084833	NK1472/H87/20
62	The sonic persona : an anthropology of sound	2018	Schulze, Holger	Bloomsbury Academic	0084834	QC225.7/S34/2018
63	Horror film : a critical introduction	2018	Leeder, Murray	Bloomsbury Academic	0084835	PN1995.9.H6/L44/2018
64	The world of scary video games : a study in videoludic horror	2018	Perron, Bernard.	Bloomsbury Academic	0084836	GV1469.34.P79/P47/2018
65	An introduction to popular culture in the US : people, politics, and power	2018	Brandt, Jenn, /Clare, Callie	Bloomsbury Academic	0084837	E169.12/B73/2018
66	Environmental psychology for design	2018	Kopec, David Alan.	Fairchild Books	0084838	NK1520/K67/2018
67	Perfume's game	2018	Michel, Patrick St.	Bloomsbury Academic	0084839	ML421.P472/M53/2018
68	The science of screenwriting : the neuroscience behind storytelling strategies	2018	Gulino, Paul Joseph, /She	Bloomsbury Academic	0084840	PN1995/G85/2018
69	Photopoetry, 1845-2015 : a critical history	2018	Nott, Michael	Bloomsbury Academic	0084841	PN1069/N68/201
70	This thing called life : race, sex, religion, and the creative revolution of Prince	2018	Vogel, Joseph	Bloomsbury Academic	0084842	ML420.P974/V64/2018
71	Dancing with the nation : courtesans in Bombay cinema	2018	Vanita, Ruth	Bloomsbury Academic	0084843	PN1993.5.I8/V36/2018
72	Creative activism : conversations on music, film, literature, and other radical arts	2018	Rubin, Rachel	Bloomsbury Academic	0084844	NX180.P64/R83/2018
73	Enchanted ground : Andre Breton, modernism and the surrealist appraisal of	2018	Parkinson, Gavin	Bloomsbury Academic	0084845	N7485.F8/P37/2018

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74	Seeing fans : representations of fandom in media and popular culture	2016	Bennett, Lucy Kathryn,/E	Bloomsbury Academi	0084846	P96.F35/S44/2016
75	The Ironic Filmmaking of Stephen Frears	2016	Brill, Lesley.	Bloomsbury Academi	0084847	PN1998.3.F745/B76/2016
76	Inhuman networks : social media and the archaeology of connection	2016	Bollmer, Grant.	Bloomsbury Academi	0084848	P94.6/B65/2016
77	The Netflix effect : technology and entertainment in the 21st century	2018	McDonald, Kevin,/Smith-	Bloomsbury Academi	0084849	HD9697.V544/N487/2018
78	Transglobal sounds : music, youth and migration	2018	Sardinha, Joao,/Campos,	Bloomsbury Academi	0084850	ML3918.P67/T73/2018
79	The "Disguised" Political Film in Contemporary Hollywood	2016	Kaklamanidou, Betty.	Bloomsbury Academi	0084851	PN1995.9.P6/K35/2016
80	The history of illustration	2018	Doyle, Susan,/Grove, Jal	Fairchild Books	0084852	NC998/H46/2018
81	Gauguin's challenge : new perspectives after postmodernism	2018	Broude, Norma	Bloomsbury Visual A	0084853	ND553.G27/G38/2018
82	The movie art of Syd Mead : visual futurist	2017	Mead, Syd,/Hodgetts, Cr	Titan Books	0084854	NC139.M4/A42/2017
83	Valerian and the City of a Thousand Planets : the art of the film	2017	Salisbury, Mark	Titan Books	0084855	PN1997.2.V325/S25/2017
84	The art of Blue Sky Studios Ferdinand	2017	Bennett, Tara	Titan Books	0084856	NC1766.U53/F47/2017
85	The art of Star Trek : the Kelvin timeline	2017	Bond, Jeff	Titan Books	0084857	PN1995.9.S694/B66/2017
86	Justice League : the art of the film	2017	Bernstein, Abbie,/Johns,	Titan Books	0084858	PN1997.2.J87/B47/2017
87	Tomb raider : the art and making of the film	2018	Gosling, Sharon,/Uthaug,	Titan Books	0084859	PN1997.2.T66/G67/2018

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88	How to make repeat patterns : a guide for designers, architects and artists	2018	Jackson, Paul	Laurence King Publis	0084860	NK1570/J33/2018
89	Around the world in 80 trees	2018	Drori, Jonathan./Clerc, Lu	Laurence King Publis	0084861	QH86/D76/2018
90	Bookbinding : the complete guide to folding, sewing & binding	2018	Morlok, Franziska./Wasz	Laurence King Publis	0084862	Z271/M67/2018
91	A2Z+ : alphabets & signs	2018	Gooding, Mel./Rothenstei	Laurence King Publis	0084863	NK3600/A99/20
92	The short story of photography : a pocket guide to key genres, works, themes &	2018	Smith, Ian Haydn.	Laurence King Publis	0084864	TR145/S65/2018
93	Surprise	2018	Hout, Mies van	Lemniscaat	0084865	ECB/PZ7.1/H68/2018
94	Look, rabbits	2018	Louter, Daphne	Lemniscaat	0084866	ECB/PZ7.13/L68/2018
95	The French cinema book	2018	Temple, Michael./Witt, M	BFI Palgrave, A BFI	0084867	PN1993.5.F7/F72/2018
96	James Mason	2018	Thomas, Sarah./British F	Palgrave on behalf of	0084868	PN2598.M34/T56/2018
97	Deborah Kerr	2018	Street, Sarah.	British Film Institute	0084869	PN2604/S77/201
98	What are community studies?	2018	Crow, Graham	Bloomsbury Academi	0084870	HM756/C76/201
99	Regional product packaging	2018	Meng, Yang./Zhenhua, Xu	Images Publishing	0084871	TS195.4/R44/201
100	Flexible visual identity : logos for a stronger brand	2018	Jinming, Chen./Xianglian	Images Publishing	0084872	NC1002.L63/F54/2018
101	Pipilotti Rist : sip my ocean	2017	Rist, Pipilotti./Bullock, Na	Museum of Contempc	0084873	N7153.R57/A41/2017
102	Teresita Fernandez : wayfinding	2017	Markonish, Denise./Lehr	DelMonico Books/Pre	0084874	N6537.F426/T47/2017
103	The printed image : the flowering of Japan's wood block print culture		Forrer, Matthi./Schlombs,	Verlag der Buchhandl	0084875	NE1310/F67/2018

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104	Brand the change	2017	Miltenburg, Anne	BIS Publishers	0084876	HF5415.1255/M5 5/2017
105	Big day : perfect wedding, perfect style	2018	Viction:workshop	Viction Workshop Ltd	0084877	HQ745/B54/2018
106	Truly Nordic : Nordic craftsmanship, branding campaigns and design	2017	Viction Workshop.	Viction workshop	0084878	NK1457/T78/201 7
107	Made in Japan : awe-inspiring graphics from Japan today	2018	Viction:workshop	viction:workshop ltd.	0084879	NC998.6.J3/M33 /2018
108	Paper : Material, Medium, Magic	2018	Holt, Neil./Velsen, Nico	Prestel Publishing	0084880	TS1090/P37/201
109	The visual history of type	2017	McNeil, Paul	Laurence King Publis	0084881	Z250.A2/M36/20 17
110	Hello, robot : design between human and machine	2017	Thun-Hohenstein, Christ	Vitra Design Museum	0084882	N72.T4/H45/201 7
111	David Chipperfield Architects	2018	Chipperfield, David,/Nys,	Thames and Hudson I	0084883	NA997.C53/A43/ 2018
112	Making the cut : stories of sartorial icons by Savile Row's master tailor	2018	Anderson, Richard.	Thames & Hudson	0084884	TT515/A53/2018
113	Designing user interfaces for an aging population : towards universal design	2017	Johnson, Jeff./Finn, Kate	Elsevier	0085021	QA76.9.U83/J64 2/2017
114	Fashioning professionals : identity and representation at work in the creative	2018	Armstrong, Leah,/McDo	Bloomsbury Academi	0085022	GT511/F37/2018
115	Performing architectures : projects, practices, pedagogies	2018	Filmer, Andrew,/Rufford,	Methuen Drama Bloo	0085023	NA6821/P47/201 8
116	Selling social media : the political economy of social networking	2018	Faltese, Daniel	Bloomsbury Academi	0085024	HM741/F35/201 8
117	Toy story : how pixar reinvented the animated feature	2018	Smith, Susan	Bloomsbury Academi	0085025	PN1995.9.T679/ T69/2018
118	The Beatles on screen : from pop stars to musicians	2018	Fremaux, Stephanie	Bloomsbury Academi	0085026	ML21.B4/F74/20 18

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119	Situation comedy, character, and psychoanalysis : on the couch with Lucy,	2018	Klika, D. T.	Bloomsbury Academi	0085027	PN1992.8.C66/K55/2018
120	Norman McLaren : between the frames	2018	Dobson, Nichola	Bloomsbury Academi	0085028	PN1998.3.M25/D63/2018
121	Childhood by design : toys and the material culture of childhood, 1700-present	2018	Brandow-Faller, Megan	Bloomsbury Academi	0085029	GV1218.5/C45/2018
122	The comic event : comedic performance from the 1950s to the present	2018	Roof, Judith	Bloomsbury Academi	0085030	PN6147/R66/2018
123	The art of Assassin's Creed Origins	2017	Davies, Paul,/Lacoste, Ra	Titan Books	0085031	GV1469.35.A78/D386/2017
124	3D game environments : create professional 3D game worlds	2017	Ahearn, Luke	CRC Press/Taylor & J	0085032	QA76.76.C672/A42143/2017
125	A history of digital media : an intermedia and global perspective	2018	Balbi, Gabriele,/Magaudd	Routledge/Taylor & F	0085033	TK5103.7/B358/2018
126	Aesthetic 3D lighting : history, theory, and application	2018	Lanier, Lee	Routledge	0085034	TR891/L37/2018
127	Animation production : documentation and organization	2018	Musburger, Robert B.	CRC Press/Taylor & J	0085035	TR897.5/M875/2018
128	Art, media design, and postproduction : open guidelines on appropriation and remix	2018	Navas, Eduardo	Routledge, Taylor & J	0085036	NX197/N38/2018
129	Digital games as history : how videogames represent the past and offer access to historical practice	2016	Chapman, Adam	Routledge, Taylor & J	0085037	D16.255.S5/C53/2016
130	Essential skills in organic modeling	2018	Zeman, Nicholas Bernha	CRC Press, Taylor & J	0085038	TR897.7/Z463/2018
131	Experiencing networked urban mobilities : theories, concepts, ideas	2018	Freudendal-Pedersen, Mal	Routledge, Taylor & J	0085039	HT153/E972/2018

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132	Experiencing networked urban mobilities : practices, flows, methods	2018	Freudenthal-Pedersen, M	Routledge, Taylor & J	0085040	HT153/E97/2018
133	Interactive digital narrative : history, theory and practice	2015	Koenitz, Hartmut./Ferri, C	Routledge, Taylor & J	0085041	QA76.76.I59/I549/2015
134	International handbook of E-learning	2015	Ally, Mohamed./Khan, E	Routledge, Taylor & J	0085042	LB1044.87/I5564v.1/
135	International handbook of E-learning	2015	Ally, Mohamed./Khan, Ba	Routledge, Taylor & J	0085043	LB1044.87/I5564v.2/
136	Dieter Rams : as little design as possible	2011	Lovell, Sophie.	Phaidon	0085098	SSC/TS140.R36/L68/2011c.2
137	The art and making of Alien : Covenant	2017	Ward, Simon	Titan Books	0085116	PN1997.2.A444/W37/2017
138	Los logos 8	2017	Klanten, Robert./Kouzne	Gestalten	0085117	NC1002.L63/L67/2017
139	Visual journalism : infographics from the world's best newsrooms and designers	2017	Klanten, Robert./Kouznets	Gestalten	0085118	PN4784.E5/V57/2017
140	You're invited! : invitation design for every occasion	2017	Klanten, Robert./Kouzne	Gestalten	0085119	NC1880/Y68/2017
141	New brooches : 400+ contemporary jewellery designs = Broches : 400+ disenos de joyeria contemporanea	2018	Estrada, Nicolas	Promopress	0085120	NK7310.5/E87/2018
142	The art of the fold : how to make innovative books and paper structures	2018	Kyle, Hedi./Warchol, UI	Laurence King Publis	0085121	N7433.3/K95/2018
143	Game design workshop : a playcentric approach to creating innovative games	2019	Fullerton, Tracy	Taylor & Francis, CR	0085122	QA76.76.C672/F84/2019
144	Redesigning animation : United Productions of America	2019	Bottini, Cinzia	Taylor & Francis	0085123	NC1766.U52/U63/2019
145	Weaving : Contemporary Makers on the	2018	Treggiden, Katie.	Ludion	0085601	TS1475/T74/201

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146	Jewellery : From Art Nouveau to 3D Printing	2018	Cappellieri, Alba.	Skira	0085605	NK7306/C37/201
147	The Thonet Brand : A Look at its Graphic Design History	2019	Schafer, Lilo.	Niggli	0085606	TS810.A9/S34/2019
148	The hidden history of American fashion : rediscovering twentieth-century women designers	2018	Deihl, Nancy	Bloomsbury Academic	0085615	TT505.A1/H53/2018
149	Design roadmapping	2017	Simonse, Lianne	BIS Publishers	0085616	TS171/S56/2017
150	Viviane Sassen : Umbra.	2015	Sassen, Viviane,/Barnas,	Prestel	0085617	TR655/S27/2015
151	Validated! : the makeup of Val Garland	2018	Garland, Val,/Plewka, Kar	Laurence King Publish	0085618	TT955.G37/A3/2018
152	Manufacturing architecture : an architect's guide to custom processes, materials, and	2018	Gulling, Dana K.	Laurence King Publish	0085619	TS183/G85/2018
153	Unravelled : contemporary knit art	2018	Vannier, Charlotte	Thames & Hudson	0085620	N6498.F54/V36/2018
154	The artists who will change the world	2018	Kholeif, Omar,/Couplan	Thames & Hudson	0085621	N6496.8/K46/2018
155	Paper crafts : a maker's guide	2018	Crow, Eleanor,/Victoria a	Thames & Hudson	0085622	TT870/P36/2018
156	Spectrum : heritage patterns and colours	2018	Byam Shaw, Ros,/Victor	Thames & Hudson Lt	0085623	NK2115.5.C6/S64/2018
157	Marc Jacobs : unseen	2018	Fairer, Robert,/Singer, Sal	Thames & Hudson	0085624	TT505.J32/F35/2018
158	Chanel : the Karl Lagerfeld campaigns	2018	Lagerfeld, Karl,/Mauries	Thames & Hudson	0085625	TT505.C45/L34/2018
159	Jewelry for gentlemen	2018	Sherwood, James,/Barnha	Thames & Hudson In	0085626	NK7305/S54/201
160	Imagine John Yoko by John Lennon & Yoko Ono ; with contributions from the people who were there.	2018	Lennon, John,/Ono, Yok	Thames & Hudson	0085627	ML420.L38/A3/2018
161	Cut and fold techniques for promotional	2018	Jackson, Paul	Laurence King Publish	0085640	TT870/J33/2018

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162	Transdisciplinary engineering design process	2018	Ertas, Atila	John Wiley & Sons	0085772	TA174/E77/2018 c.2
163	資訊傳播概說	2017	柯舜智	翰蘆	C289591	541.83/8576/2/
164	魔物獵人插畫設定集.3	2016	洪宗賢/林 萱	青文	C289592	947.45/8223/v.3
165	螢色:魏瑩插畫集	2017	魏瑩	湖南美術出版社	C289593	947.45/852/2/
166	用3D打造MAYA.AE的視覺饗宴	2017	蔡雅琦/方宏彬	佳魁資訊	C289594	312.98/8445/8- 4/106c.2
167	MAYA:3D虛擬.卡漫建模	2017	吳旻書	佳魁資訊	C289595	312.98/8884-2/
168	Maya動畫製作:多媒體學園	2017	蔡龍華	經瑋文化	C289596	EB/312.98/8436/
169	化腐朽為神奇:MAYA 3D動畫X建模實用 技法大公開	2016	吳旻書	佳魁資訊	C289597	312.98/8884-3/
170	揭開Maya使用Mental Ray渲染的面紗	2015	陳路石	上奇資訊	C289598	312.98/8754/4- 2/104
171	用Mental Ray創造Maya的影像藝術	2015	蘇懷旭	上奇資訊發行	C289599	312.98/8866/3-4/
172	NieR:Automata Strategy Guide: 攻略設定資料集:第243次降下作 戰指令書	2018	電擊 編集部	Kadokawa	C289638	997.82/8556/
173	本格幻想RPG:陰陽師 式神圖錄:公式 ~	2017	鷺尾知美	一迅社	C289639	997.82/8256/
174	編: :	2018	CLAMP/ 編集部	講談社	C289640	947.41/8582-4/
175	Granblue fantasy :graphic archive IV extra works	2018	吉 英幸/片岡道明	一迅社	C289641	997.82/8456/2 8468/v.2
176	甲 城 設定資料集	2017	製作委員會		C289642	987.85/8692/
177	Granblue fantasy :graphic archive IV	2018	吉 英幸/片岡道明	一迅社	C289643	997.82/8456/2 8468/v.1
178	V 公式設定資料集	2018	川 康也	復刊	C289644	997.82/8233/

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179	甲子園2018:公式	2018	藤田知沙	Gz	C289645	997.82/8456/
180	LOST SPHEAR 完全攻略 + 集 ~記憶 紡 神話 書	2017	黑崎正記/多田卓司		C289646	997.82/8955/
181	.	2017	片岡道明/吉 英幸/柴野一迅社		C289647	987.85/8456/
182	Little witch academia chronicle:	2017	TRIGGER/吉成曜/	KADOKAWA	C289648	987.85/8426/
183	Nier:the complete guide grimoire nier:project gestalt & replicant system	2010		ASCII Media Works	C289649	987.85/8536/
184	GRAVITY DAZE 公式 / (喜)	2017	電擊攻略本編集部	KADOKAWA	C289650	947.45/8557/3-2/
185	&	2017	通文庫編集部	KADOKAWA	C289651	997.82/8262/
186	魔法使 3rd Anniversary 公式 集	2016	熊谷由香理		C289652	997.82/8229/
187		2015	通App編集部	KADOKAWA	C289653	997.82/8476v.1/
188		2015	通App編集部	KADOKAWA	C289654	997.82/8476v.2/
189	Illustration making & visual book:夜汽車	2018	夜汽車	翔泳社	C289655	947.45/8635/2/
190	荒川弘 集:鋼 金術師	2017	荒川弘		C289656	947.45/8673/
191	Illustration making & visual book:爽	2018	爽	翔泳社	C289657	947.45/877/2/
192	進擊 巨人Anime illustrations	2017	週刊少年 編集	講談社	C289658	947.45/8957/
193	背景BOX:日本 街並 : 使 線 & 真集	2016	背景美塾	廣濟堂	C289659	947.45/8633/3/
194	作 !:ZBrush 制作入	2018	/堀起		C289660	312.9866/8385/

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195	ZBrush 制作 教科書	2016	馨	MdN	C289661	312.9866/854/
196	田島光二 Photoshop Zbrush &	2016	田島光二	玄光社	C289662	312.9866/8576/2-2/
197	小物 作 ZBrushCore超入門講座	2017	福井信明/HOPBOX	秀和	C289663	312.9866/8356/
198	ZBrushCore	2017	甲田太一	玄光社	C289664	312.9866/8653/
199	田島光二作品集 & ZBrush	2014	田島光二	社	C289665	312.9866/8576/2/
200	TSUBASA翼ILLuSTRaTION CHRoNiCLE 插畫集	2018	尤靜慧/CLAMP	東立	C290963	LS/947.45/8582/

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1	A new history of animation	2016	Furniss, Maureen	Thames & Hudson	0081475	NC1765/F87
2	Installation and the moving image	2015	Elwes, Catherine	Columbia University	0081476	N72.M6/E49
3	Fluid frames : experimental animation with sand, clay, paint, and pixels	2016	Parks, Corrie Francis	Focal Press	0081477	TR897.5/P36
4	Experimental filmmaking : break the machine	2016	Ramey, Kathryn.	Focal Press	0081478	PN1995.9.P7/R3
5	Masters of FX : behind the scenes with geniuses of visual and special effects	2016	Failes, Ian,/Cameron, Jam	Focal	0081491	TR858/F35
6	A history of pictures : from the cave to the computer screen	2016	Hockney, David./Gayfor	Abrams	0081508	ND50/H63
7	Evolution : a visual record	2016	Clark, Robert,/Wallace, Jc	Phaidon Press Limited	0081509	QH367/C53
8	The art of the Hollywood backdrop	2016	Isackes, Richard M./Ma	Regan Arts	0081510	PN1995.9.S4/I83
9	Pervasive animation	2013	Buchan, Suzanne	Routledge, Taylor & J	0081511	NC1765/P47
10	Moroccan fashion : design, tradition and modernity	2015	Jansen, M. Angela	Bloomsbury Academi	0081838	GT1582/J36
11	Interactive stories and video game art : a storytelling framework for game design	2017	Solarski, Chris	CRC Press, Taylor &	0081839	GV1469.34.A97/S
12	Yayoi Kusama : infinity mirrors	2017	Yoshitake, Mika./Chiu, M	Hirshhorn Museum ar	0081840	N7359.K8/A4
13	Virtual reality headsets : a theoretical and pragmatic approach	2017	Fuchs, Philippe	CRC Press/Balkema	0081841	TK7882.T47/F83 /
14	A feast for the senses : art and experience in medieval Europe	2016	Bagnoli, Martina,/Walter	The Walters Art Musc	0081842	N5975/F43
15	A golden age of European art : celebrating fifty years of the Sarah Campbell Blaffer	2016	Clifton, James	Yale University Press	0081843	ND450/G65
16	Alan Kitching : a life in letterpress	2016	Walters, John L./Kitchir	Laurence King Publis	0081844	Z252.5.L48/W35/
17	Aleksandr Zhitomirsky : photomontage as a weapon of World War II and the Cold War	2016	Wolf, Erika,/Zhitomirskii,	The Art Institute of C	0081845	TR685/W65
18	Alfred Sisley : impressionist master	2017	Stevens, Mary Anne,/Shc	Hazan	0081846	ND553.S62/A4
19	Alice's adventures	2017	Hawkins, Alice,/Grand, K	Thames & Hudson	0081847	TR680/H39

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西文：135 冊
合計：177 冊

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20	Art + religion in the 21st century	2015	Rosen, Aaron	Thames & Hudson	0081848	N72.R4/R67
21	Assassin's Creed : into the Animus : inside a film centuries in the making	2016	Nathan, Ian./Guillemot, G	Titan Books	0081849	PN1997.2.A785/N
22	Battlefield 1 : the poster collection	2016	Sammelín, Robert./Perss	Dark Horse Books	0081850	N8217.G34/B37
23	Brand. 8	2016	Wong, Adam./Ooogo Lim	Ooogo	0081851	NC1002.L63/B75
24	By the people : designing a better America	2016	Smith, Cynthia E./Coop	Cooper Hewitt, Smith	0081852	NK1404.2/S65
25	Caravaggio : the complete works	2017	Schutze, Sebastian/Carava	Taschen	0081853	ND623.C26/S38
26	Cosmos and community in early medieval art	2017	Anderson, Benjamin	Yale University Press	0081854	N5975/A53
27	Counterpoint : sculpture, music, and Walter De Maria's Large rod series	2017	Delahunty, Gavin./De Ma	Dallas Museum of Ar	0081855	NB237.D47/A67
28	Data visualization for success : interviews with 40 experienced designers	2017	Braun, Steven	Images Publishing	0081856	QA76.9.I52/D38/
29	Designing for the common good : a handbook for innovators, designers, and	2016	Dorst, Kees./Kaldor, Lucy	BIS Publishers	0081857	NK1520/D67
30	Erik madigan heck : old future	2017	Heck, Erik Madigan./Pic	Thames & Hudson	0081858	TR679/H43
31	Fab Lab : revolution field manual	2017	Menichinelli, Massimo.	Niggli	0081859	TS155.63/F33
32	Fashion forward : 300 years of fashion : collections of the Musee des Arts Decoratifs, Paris	2017		Rizzoli	0081860	GT850/F37
33	Flexible packaging	2017	Lin, Shijian./Sendpoints.	Sendpoints	0081861	TS195.4/F54
34	Framed perspective. Vol. 1, Technical perspective and visual storytelling	2016	Mateu-Mestre, Marcos	Design Studio Press	0081862	NC750/M38/v.1/
35	Framed perspective. Vol. 2, Technical drawing for shadows, volume and	2016	Mateu-Mestre, Marcos	Design Studio Press	0081863	NC750/M38/v.2/
36	Graphic design school : a foundation course for graphic designers working in print, moving image and digital media	2017	Dabner, David./Swann, A	Thames & Hudson	0081864	NC845/S94
37	Hans Hofmann : works on paper	2017	Hofmann, Hans./Wilkin, F	Museum of Contempc	0081865	ND237.H667/H3

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38	Katharina Sieverding : art and capital	2017	Sieverding, Katharina./E	Hirmer	0081866	TR647/S55
39	Landscapes of modern architecture : Wright, Mies, Neutra, Aalto, Barragan	2016	Treib, Marc	Yale Univ Press	0081867	NA2542.35/T74
40	Logoism : contemporary logo design	2017		Sandu	0081868	NC1002.L63/L64
41	London sartorial : men's style from street to bespoke	2017	Jones, Dylan	Rizzoli International I	0081869	TT617/J66
42	Magichands UI & UX design	2017	Chen, Xi.	DesignerBooks.	0081870	QA76.9.U83/M3
43	Poster book : icons	2016	Magnum Photos.	Magnum Photos	0081871	TR650/P67
44	Marsden Hartley's Maine	2017	Cassidy, Donna./Finch, E	The Metropolitan Mu	0081872	ND237.H3435/A
45	The art of Marvel Doctor Strange	2016	Johnston, Jacob./Derricksc	Marvel Worldwide, Ir	0081873	NC1766.U53/D6
46	Monet : the early years	2016	Shackelford, George T. M	Kimbell Art Museum	0081874	ND553.M7/S53
47	New architecture London	2017	Sanvito, Agnese./Schulma	Prestel	0081875	NA970/S26
48	Nick Cave : Until	2017	Markonish, Denise./Byrr	Mass MoCA	0081876	N6537.C39/A77
49	Ornament and decoration in Islamic	2017	Clevenot, Dominique./Deg	Thames & Hudson	0081877	NA380/C54
50	People of print : innovative, independent design and illustration	2017	Smith, Marcroy./Cooke,	Thames and Hudson	0081878	Z116.A3/S65
51	Raphael's tapestries : the grotesques of Leo	2016	Karafel, Lorraine	Yale University Press	0081879	NK3052.A3/R37
52	Ren Hang = 任航	2017	Ren, Hang./Hanson, Dia	Taschen	0081880	LC/TR675/R46
53	Risomania : the new spirit of printing	2017	Komurki, John Z./Bogoni	Niggli	0081881	Z48/K67
54	Shakespeare cats : 20 posters	2016	Herbert, Susan	Thames & Hudson	0081882	NC1763.C35/H4 72
55	Sherrie Levine : after all : Werke 1981-2016 = works 1981-2016	2016	Heymer, Kay./Heynen, Ju	Neues Museum, Staat	0081883	N6537.L453/A4
56	Show time : the most influential exhibitions of contemporary art	2017	Hoffmann, Jens	Thames & Hudson	0081884	N6486/H64
57	Smart product design	2017	Lin, Shijian./Sendpoints.	Sendpoints	0081885	TS171/S63
58	The art & making of independence day : resurgence	2016	Ward, Simon	Titan Books	0081886	PN1997.I53/W37 /

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59	The art of Deus Ex Universe	2016	Jacques-Belleeteete, Jonath	Titan Books	0081887	GV1469.37/D48
60	The art of Horizon zero dawn	2017	Davies, Paul.	Titan Books	0081888	GV1469.25.H675
61	The art of Metal Gear Solid V	2016	Tucker, Ian.	Dark Horse Books	0081889	GV1469.35.M48/
62	The art of Smurfs : the lost village	2017	Miller-Zarneke, Tracey./	TITAN Books LTD	0081890	PN1997.2.S687/
63	The art of DreamWorks The boss baby	2017	Zahed, Ramin	Titan Books	0081891	PN1997.2.B665/
64	The Art of Dreamworks Trolls	2016	Schmitz, Jerry/DreamWo	Titan Books	0081892	NC1766.U53/T7
65	The complete gods and goddesses of ancient Egypt	2017	Wilkinson, Richard H.	Thames & Hudson	0081893	BL2450.G6/W55
66	The new space : movement and experience in Viennese modern architecture	2016	Long, Christopher/Thale	Yale University Press	0081894	NA1010.V5/L66
67	The resourceful artist : exploring collage and other mixed media techniques	2017	Escandell, Víctor	Promopress	0081895	N6494.C6/E83
68	The seven laws of guaranteed growth : Bitsing: the world's first business management model that guarantees success	2017	Groot, Frans de.	BIS Publishers	0081896	HF5415/S48
69	The Vitra campus : architecture, design, industry : Tadao Ando, Richard Buckminster Fuller and T.C. Howard, Antonio Citterio, Frank Gehry, Nicholas	2016	Kries, Mateo	Vitra Design Museum	0081897	NA6700.W45/V58/
70	Themes + interor design : coffee shops with specific themes	2017	Mercina, Andrej	Design Media Publish	0081898	NK2195.R4/M47
71	Understanding color : an introduction for	2017	Holtzschue, Linda	Wiley	0081899	NK1548/H66
72	Unpack me again! : packaging meets creativity = Le packaging creatif = Packaging	2017	Wang, Shaoqiang	Promopress	0081900	NC1002.P33/U57/
73	Venice & drawing 1500-1800 : theory, practice and collecting	2016	Whistler, Catherine	Yale University Press	0081901	NC256.V4/W45
74	The Venice book : a personal guide to the city's art & culture	2017	Ullin, Sophie	Thames & Hudson At	0081902	DG672/U45

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75	Vermeer and the masters of genre painting : inspiration and rivalry	2017	Waiboer, Adriaan E/Wheel	National Gallery of Ir	0081903	ND1452.N43/V47/
76	Vermeer : the complete works	2017	Schutz, Karl	Taschen	0081904	ND653.V5/A4
77	Warehouse home : industrial inspiration for twenty-first-century living	2017	Bush, Sophie	Thames & Hudson	0081905	NA7120/B87
78	Digital design in action : creative solutions for designers	2017	Jackson, Chris/Ciolek, N	CRC Press	0081906	QA76.65/J33
79	Embedded and networking systems : design, software, and implementation	2014	Khan, Gul N./Iniewski, K	Taylor & Francis	0081907	TK7895.E42/E42/
80	History of digital games : developments in art, design and interaction	2017	Williams, Andrew	Taylor & Francis	0081908	GV1469.3/W55
81	Research design in aging and social gerontology : quantitative, qualitative, and	2017	Weil, Joyce	Routledge, Taylor & J	0081911	HQ1061/W45
82	Software design decoded : 66 ways experts think	2016	Petre, Marian,/Hoek, An	The MIT Press	0081912	LS/QA76.76.H85/P48
83	Structural textile design : interlacing and interlooping	2017	Hamdani, Talha,/Nawab, Y	CRC Press	0081913	TS1765/S77
84	The handbook of human-machine interaction: a human-centered design approach	2017	Boy, Guy A.	Ashgate	0081914	TA167/H36
85	Lee Friedlander : western landscapes	2016	Friedlander, Lee	Yale Univ Press	0081915	TR660.5.F75/W4
86	Advanced visual effects compositing : techniques for working with problematic footage	2017	Lanier, Lee	Routledge, Taylor & J	0081916	TR858/L36
87	Art of the cut : conversations with film and TV editors	2017	Hullfish, Steve	Routledge	0081917	TR899/H86
88	Basics of the video production diary	2001	Lyver, Des.	Focal Press	0081918	PN1992.94/L99
89	Better available light digital photography : how to make the most of your night and	2009	Farace, Joe./Staver, Barry	Elsevier/Focal Press	0081919	TR590/F37

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90	Developer's digital media reference : new tools, new methods	2013	Poole, Curtis./Bradley, J.	Focal Press	0081920	TK6680.5/P65
91	Directing for the screen : succeeding as a creative professional	2017	Weinstein, Anna	Routledge	0081921	PN1995.9.P7/D57
92	Editing and montage in international film and video : theory and technique	2017	Morales Morante, Luis F.	Routledge	0081922	TR899/M68
93	Investing in movies : strategies for producers and investors	2017	Cohen, Joseph N.	Routledge	0081923	PN1995.9.P7/C64
94	Synchronization and title sequences : audio-visual semiosis in motion graphics	2017	Betancourt, Michael	Routledge, Taylor & J	0081924	TR897/B47
95	The director as collaborator	2017	Knopf, Robert	Routledge	0081925	PN2053/K58
96	The heart of the film : writing love stories in screenplays	2017	Whitcomb, Cynthia	Routledge	0081926	PN1996/W45
97	The trendmakers : behind the scenes of the global fashion industry	2016	Lantz, Jenny	Bloomsbury Academi	0081927	HD9940.A2/L37
98	Write to shoot : writing short films for production	2017	Beker, Marilyn	Routledge	0081928	PN1996/B45
99	Writing for the screen	2017	Weinstein, Anna	Routledge	0081929	PN1996/W75
100	Communications writing and design : the integrated manual for marketing, advertising, and public relations	2017	DiMarco, John	John Wiley & Sons, I	0082245	HM851/D56
101	Designing interactive hypermedia systems	2017	Reyes, Everardo./Reyes-G	ISTE, Ltd.	0082246	QA76.76.I59/D4
102	Elastic architecture : Frederick Kiesler and design research in the first age of robotic	2017	Phillips, Stephen John	The MIT Press	0082247	N6537.K5/P45
103	Experience : culture, cognition, and the common sense	2016	Jones, Caroline A./Mathe	Distributed by The M	0082248	N72.S6/E97

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104	Innovating : a doer's manifesto for starting from a hunch, prototyping problems, scaling up, and learning to be productively wrong	2016	Perez-Breva, Luis	MIT Press	0082249	HD53/P47
105	Introduction to computation and programming using Python : with application to understanding data	2016	Guttag, John	The MIT Press	0082250	QA76.73.P98/G88
106	Social experiments in practice : the what, why, when, where, and how of experimental design & analysis	2016	Peck, Laura R.	Wiley Periodicals, Inc	0082251	HM668/S63
107	Social media abyss : critical internet cultures and the force of negation	2016	Lovink, Geert	Polity	0082252	HM742/L68
108	Social media design for dummies	2014	Warner, Janine./LaFonta	John Wiley and Sons	0082253	HM851/W37
109	Social research : paradigms in action	2017	Blaikie, Norman W. H./P	Polity Press	0082254	H62/B53
110	The digital mind : how science is redefining humanity	2017	Oliveira, Arlindo L.	The MIT Press	0082256	Q335/O45
111	The philosophy of design	2016	Parsons, Glenn	Polity Press	0082257	NK1505/P37
112	What algorithms want : imagination in the age of computing	2017	Finn, Ed	The MIT Press	0082258	HM851/F55
113	17th-century men's dress patterns, 1600-	2017	Braun, Melanie./Costiglio	Thames & Hudson	0082940	TT617/B73
114	Co-design and social innovation : connections, tensions and opportunities	2017	Britton, Garth M.	Routledge	0082941	HV40/B75
115	Manolo Blahnik : the art of shoes	2017	Carrillo de Albornoz, Cris	Skira Rizzoli	0082942	TT505.B535/C37
116	New York living : re-inventing home	2017	Gunther, Paul./Giordano	Rizzoli International I	0082943	NK2011.N48/G8
117	Raymond Pettibon : a pen of all work	2017	Buchloh, B. H. D./Carrio	Phaidon Press Limited	0082944	NC1429.P49/A4
118	Tara Bernerd : place	2017	Bernerd, Tara./Fiell, Cha	Rizzoli New York	0082945	NK2047.6.B47/A
119	The art of Dishonored 2.	2016		Dark Horse Books	0082946	GV1469.37/A78
120	The art of Gears of War 4	2016		Dark Horse Books	0082947	GV1469.35.G43/

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121	The art and making of Kong : Skull Island	2017	Ward, Simon	Titan Books	0082948	PN1997.2.K66/ W3
122	The art of Moana	2016	Julius, Jessica,/Malone, I	Chronicle Books	0082949	NC1766.U53/M6 6/
123	The art of Titanfall 2	2016	McVittie, Andy	Titan Books	0082950	GV1469.27/M38
124	The art of Tom Clancy's The division	2016	McVittie, Andy	Titan Books	0082951	GV1469.25.D58/
125	The new chic : French style from today's leading interior designers	2017	Kalt, Marie	Rizzoli New York	0082952	NK2049.P37/K3 5/
126	3D user interfaces : theory and practice	2017	LaViola, Joseph J./Kruij	Addison-Wesley	0082989	QA76.9.U83/A14
127	Displays : fundamentals and applications	2016	Hainich, Rolf R./Bimber,	A K Peters/CRC Pres	0082990	TK7882.I6/H35
128	The photographer's guide to drones	2016	Smith, Colin	Rocky Nook	0082991	TR810/S65
129	Designing knowledge organizations : a pathway to innovation leadership	2018	Morabito, Joseph./Sack, Ir	John Wiley & Sons	0083543	HD30.2/M67
130	Introduction to Web interaction design : with HTML and CSS	2018	Macaulay, Michael	CRC Press	0083544	TK5105.888/M2 5/
131	Crowdsourcing for filmmakers : indie film and the power of the crowd	2018	Botto, Richard	Routledge	0083545	PN1993.5.A1/B6 7
132	Digital costume design and collaboration : applications in academia, theatre, and film	2018	Jaen, Rafael	Routledge	0083546	PN2067/J34
133	Film Directing Fundamentals: See Your Film Before Shooting	2018	Proferes, Nicholas T.	Routledge	0083547	PN1995.9.P7/P75
134	Scheduling and budgeting your film : a panic-free guide	2018	Landry, Paula	Routledge	0083548	PN1995.9.P7/L3 6
135	Video production : disciplines and	2018	Foust, James C./Fink, Ed	Routledge	0083554	PN1992.75/F68
136	Automated lighting : the art and science of moving and color-changing lights	2017	Cadena, Richard	Routledge	0083555	PN2091.E4/C33
137	デート・ア・ライブ つなこ画集SPIRIT	2017	つなこ/橘公司	カドカワ	C283175	947.45/8564/4-2

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138	三嶋くろね画集:Cheers!:この素晴らしい世界に祝福を!	2017	三嶋くろね/暁夏目/暁	カドカワ	C283176	947.45/8446/2
139	機動戦士ガンダムMSV-R:ジョニー・ライデンの帰還 14 特装版	2017	大河原邦男/富野由悠季	Kadokawa	C283177	947.416/8384
140	ダークソウル III デザインワークス	2017	ファミ通週刊編集部	カドカワ	C283178	947.45/8456/3 8
141	アイドルマスタ:SideM 2nd アニバーサリー-ブック	2017	電撃G'sマガジン編集部	カドカワ	C283179	947.45/8556/2-2
142	ラブライブ!スクールアイドルフェスティバル:official illustration book4	2017	電撃G'sマガジン編集部	カドカワ	C283180	947.45/8556/2
143	白猫プロジェクト:公式アートブック	2017	電撃攻略本編集部	カドカワ	C283181	947.45/8557/3
144	ヤスダズズヒト画集:シューティングスター・エチケット:Side:夜桜四重奏	2017	安田典生/ヤスダズズヒト	講談社	C283182	947.45/8354
145	細居美恵子アートワークス	2017	細居美恵子	PIE International	C283183	947.45/8646/3
146	フォントマッチングブック	2017	パイ インターナショナル	PIE International	C283184	LC/962/8977
147	あなたの街のイベントグラフィックス	2017	パイ インターナショナル	PIE International	C283210	964.4/8977
148	問七作品集 1017	2017	問七	PIE	C283211	947.45/845/8
149	睦月ムンク画集:結-Musubi	2017	睦月ムンク	PIE	C283212	947.45/8565/3
150	MJイラストレーションズブック2017:とっておきのイラストレーター136人	2017	峰岸達	MJブックス	C283213	947.45/8667
151	黒き者への詩:もぐす作品集	2017	もぐす	一迅社	C283214	947.416/8563
152	堀部安嗣小さな五角形の家:全図面と設計の現場	2017	堀部安嗣/柳沢究	学芸	C283215	921/8543/4
153	描き文字のデザイン:日本を代表する45人の「描き文字」仕事	2017	雪朱里/大貫伸樹	グラフィック社	C283216	962/8495/2
154	パッと目を引く!:タイトルまわりのデザイン表現	2017	リンクアップ/グラフィック	グラフィック社	C283217	964/8636/2-2
155	目次レイアウトの見本帳	2017	ヤマモトカウンスル/ク	グラフィック社	C283218	964.6/8535

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156	アナログ&手描き感が目を引く:イラストxアイデアデザインコレクション	2017	リンクアップ/グラフィック	グラフィック社	C283219	964/8636/2
157	増補改訂版レイアウト、基本の「き」	2017	佐藤直樹	グラフィック社	C283220	477.22/8644
158	ラクガキノート:窪之内英策作品集	2017	窪之内英策	玄光社	C283252	947.45/8364/2
159	寺田克也+キム.ジョンギ イラスト集:日本と韓国を代表する二人のイラストレーターによる超絶画集	2017	寺田克也/金政基/キム	玄光社	C283253	947.45/8355/3
160	イラストレーションファイル.2017	2017	川本康/玄光社MOOK i	玄光社	C283254	947.45/8643-3/v
161	イラストレーションファイル.2017	2017	川本康/玄光社MOOK il	玄光社	C283255	947.45/8643-3/v
162	地域ブランドカンパニーズファイル:企業がもつノウハウで地域を元気にする	2017	ディスカバージャパン	エイ出版社	C283256	496.14/8673
163	宮武一貴画集	2017	宮武一貴/木村學	ホビージャパン	C283257	947.45/8332
164	萌える! エジプト神話の女神事典	2017	TEAS事務所	ホビージャパン	C283258	947.45/8567/2
165	Ride On:画業20周年記念画集,松本規之	2017	松本規之	マッグガーデン	C283259	947.45/8345
166	MdNフォトグラファー+レタッチャーファイル2017	2016	福田紀子/MdN編集部	MdN Corporation	C283260	956/8526
167	MdN:デザイナーズファイル.2017	2017	鴨英幸/植田阿希/MdN総	MdN	C283261	964/8657/3
168	甲鉄城のカバネリ:イラスト&写真集	2017	美樹本晴彦	MdN	C283262	947.45/8634-2
169	堀部安嗣建築を気持ちで考える	2017	堀部安嗣	TOTO	C283314	921/8543/4-2
170	蜷川實花作品集	2017	蜷川實花/蜷川実花	日販アイ.ピー.エス	C283315	957.3/8672
171	シンプルな正体:ディック.ブルーナのデザイン	2017	布納/吉田宏子/Bruna, D	ブルーシープ	C283316	947.45/855/3
172	ご当地発のリトルプレス	2016	PIE Books	PIE International	C283317	012.7/8977
173	デザインが素敵な、ロンドンのショッ	2016	高橋かおる/PIE Books	PIE International	C283318	960/8977
174	わかりやすく情報を伝えるための図とデザイン:グラフ.チャート/仕組み/やり方.作り方/マップ/外国人向け/ピクトグ	2016	PIE Books	PIE International	C283319	964/8977-3

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175	伝える、広める、人を集める フライヤーのデザイン	2016	市川水緒/伊藤千紗	BNN	C283320	964.4/8478-2
176	ロングセラーパッケージ大全	2016	丸尾弘志/花澤裕二/笹日	日経BP社	C283321	964.1/8566-2
177	年鑑日本の空間デザイン2017:ディスプレイ・サイン・商環境	2016	空間デザイン機構年鑑	六耀社	C283322	967/8765/2

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1	The Japanese house reinvented	2015	Jodidio, Philip	Thames & Hudson	0079777	NA1555.6/J632
2	3D and the art of massive attack	2015	Del Naja, Robert	The Vinyl Factory	0079922	ML3534/D45
3	Designing apps for success : developing consistent app design practices	2014	David, Matthew./Murman	Focal Press, Taylor &	0079944	QA76.59/D39
4	How to cheat in Adobe Flash CC : the art of design and animation	2014	Georgenes, Chris	Focal Press, Taylor &	0079945	TR897.72.F53/G4
5	Hybrid animation : integrating 2D and 3D	2015	O'Hailey, Tina	Focal Press, Taylor &	0079946	TR897.7/O43
6	Designing games for children : developmental, usability, and design considerations for making games for kids	2015	Fisher, Carla	Focal Press	0079947	QA76.76.C672/F5
7	Advancing the story : journalism in a multimedia world	2015	Wenger, Debora Halpern,	SAGE/CQ Press	0079948	PN4784.B75/A38 /
8	Infographics for dummies	2014	Beegel, Justin	John Wiley & Sons, I	0080417	P93.5/B44
9	Design thinking research : making design thinking foundational	2016	Plattner, Hasso./Meinel, C	Springer	0080418	TA174/D47
10	Emerging economies, risk and development, and intelligent technology : proceedings of the 5th International Conference on Risk Analysis and Crisis Response (RAC	2015	Huang, Chongfu./Lyhya	CRC Press/Balkema	0080419	HD61/I57
11	The origami home : beautiful miniature furniture projects	2014	Bolitho, Mark./Wicks, Mi	Jacqui Small	0080602	TT870/B65
12	The amazing shoemaker : fairy tales and legends about shoes and shoemakers	2013	Ricci, Stefania.	Skira	0080603	TS990/A43
13	Fashion victims : dress at the court of Louis XVI and Marie-Antoinette	2015	Chrisman-Campbell, Kiml	Yale University Press	0080604	GT865/C47
14	Rock star chic : the dark side of high fashion	2014	Faramah, Patrice./Schaal	The Curated Collectic	0080605	GT525/F36
15	American paintings at Harvard	2014	Stebbins, Theodore E./Re	Harvard Art Museum	0080606	ND205/H37/v.1/

中文：9 冊
西文：16 冊
合計：25 冊

編號	書名	出版年	作者	出版社	登錄號	索書號
16	The communication age : connecting & engaging	2016	Edwards, Autumn,/Edwa	SAGE	0080635	HM742/E38
17	紀錄片創作的七個維度	2016	範維堅	山東大學出版社	C280751	987.81/8764/2
18	導演的起點:100位華語電影導演,第一部作品誕生的故事	2016	程青松	創意市集出版	C280805	987.31/8643
19	放逐的凝視:見證中國獨立紀錄片	2016	黃文海	傾向	C280806	987.81/8362
20	製作紀錄片	2016	拉比格/王亞維/喻溟/Ra	遠流	C280871	987.81/8454
21	美的顯影:雄獅美術珍藏照片輯	2016	黃長春	雄獅	C281068	909.33/8374
22	看見攝影的當下:BBC得獎攝影師觀點,那些抓住我目光的100件事	2016	帕克漢/林怡君/Packhan	創意市集	C281177	958.41/8556
23	一學就會的拍片課:拍出好短片的77個關鍵觀念及技術	2016	斯托克曼/楊雅琪/Stockr	大家	C281197	987.4/8555/2
24	痛史:現代華語文學與電影的歷史創傷	2016	貝瑞/李美燕/Berry, Mic	麥田	C281198	541.262/845
25	台灣電影百年漂流:楊德昌、侯孝賢、李安、蔡明亮	2016	葉月瑜/戴樂為	書林	C281416	987.0933/8865

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1	Gui design	2015	Sendpoints Publishing Co.	SendPoints Books	0078250	QA76.9.U83/G85
2	Information made beautiful : infographic	2015	Sendpoints Publishing C	SendPoints Books	0078251	P93.5/I54
3	Web design : flashfolios	2008	Wiedemann, Julius.	Taschen	0078252	TK5105.888/W433
4	Cross-cultural human-computer interaction and user experience design : a semiotic	2015	Brejcha, Jan.	CRC Press/Taylor & J	0078282	QA76.9.H85/B74/
5	The intervals of cinema	2014	Ranciere, Jacques.	Verso	0078349	PN1995/R363
6	Information communication technology (ICT) integration to educational curricula : a new direction for Africa	2015	Nwokefor, Cosmas U./C	University Press of A	0078436	HM851/I54
7	Frameworks, methodologies, and tools for developing rich Internet applications	2015	Alor-Hernandez, Giner,/R	Information Science F	0078437	QA76.625/A44
8	The 100 greatest advertisements, 1852-1958 : who wrote them and what they did	1959	Watkins, Julian Lewis.	Dover Publications	0078438	HF5823/W38
9	Innovations in design : Ahmedabad bus rapid transit system	2014	Gautam, I. P./Swamy, M.	Mapin Publishing Pvt	0078532	TL232/G38
10	Louise Nevelson	2012	Nevelson, Louise,/Celan	Skira	0078533	NB237.N43/A41
11	Set the action! : creating backgrounds for compelling storytelling in animation, comics, and games	2013	Hernandez, Elvin A.	Focal Press	0078534	N7430.7/H47
12	3ds max 7 : new features and production workflow	2005	Discreet Logic, Inc.	Focal Press	0078535	TR897.7/A15
13	CasaMatta	2012	Matta Ferrari, Germana./M	Corraini	0078536	NK1434.Z9/M37
14	Mirko Ilic : fist to face	2012	Krsic, Dejan.	Print Pub., F. W.	0078537	NC999.6.B67/K7
15	Art or sound	2014	Celant, Germano./Ca' Cor	Fondazione Prada	0078749	ML141.V3/A78
16	The camera assistant's manual	2013	Elkins, David E.	Focal Press, Taylor &	0078808	TR850/E37

中文：0冊
西文：31冊
合計：31冊

編號	書名	出版年	作者	出版社	登錄號	索書號
17	Interdisciplinary interaction design : a visual guide to basic theories, models and ideas for thinking and designing for interactive web design and digital devi	2012	Pannafino, James.	Assiduous Publishing	0078869	P93.5/P26
18	Understanding the world : the atlas of infographics	2015	Rendgen, Sandra./Wiede	Taschen	0078899	G1046.B7/R45
19	Cut & compose : toolbox for visualizations in architecture and design = Baukasten für Visualisierungen in Architektur und Design	2013	Kruppa, Thomas./Bursch,	Birkhauser	0078940	NA2780/C88
20	Designing sound for animation	2013	Beauchamp, Robin.	Focal Press	0079492	TR897/B42
21	The uncanny valley in games & animation	2014	Tinwell, Angela	CRC Press/Taylor & J	0079493	TR897.7/T597
22	ZBrush characters and creatures : projects, tips & techniques from the masters	2015	Papstein, Kurt./Steiner, M	3DTotal Publishing	0079574	T385/P38
23	Designing with objects : object-oriented design patterns explained with stories from	2015	Kak, Avinash C.	Wiley	0079575	QA76.64/K35
24	Learning processing : a beginner's guide to programming images, animation, and interaction	2015	Shiffman, Daniel	Elsevier/Morgan Kauf	0079654	QA76.73.P75/S55
25	Pixel art for game developers	2016	Silber, Daniel	CRC Press	0079655	T385/S55
26	Photograph restoration and enhancement using Adobe Photoshop	2014	Wolper, Vicki Ellen.	Mercury Learning and	0079656	TR267/W64
27	Blender 3D basics beginner's guide : a quick and easy-to-use guide to create 3D modeling and animation using Blender 2.7	2014	Fisher, Gordon./Fisher, G	Packt Publishing Ltd	0079657	TK7882.I6/F57
28	Virtual world design : creating immersive virtual environments	2014	Cudworth, Ann Latham	CRC Press, Taylor &	0079658	QA76.9.C65/C83 /
29	Fundamentals of wearable computers and augmented reality	2016	Barfield, Woodrow	Taylor & Francis	0079659	QA76.592/F86

編號	書名	出版年	作者	出版社	登錄號	索書號
30	Developer' s dilemma : the secret world of videogame creators	2014	O'Donnell, Casey	The MIT Press	0079660	QA76.76.C672/O 3
31	Games as a service : how free2play design can make better games	2014	Clark, Oscar.	Focal Press	0079661	GV1469.34.A97/ C53

編號	書名	出版年	作者	出版社	登錄號	索書號
1	Architecture inspirations 2 Architecture contemporaine : inspirations & tendances - Architektur-inspirationen 2 Architectuurinspiraties 2 inspiraciones de	2012		Loft	0076012	NA687/A7
2	The gaze of Orpheus, and other literary essays	1995	Blanchot, Maurice./Sitne	Station Hill Press	0076243	PN45/B53
3	The subject of change : lessons from the European Graduate School	2013	Badiou, Alain./Rousselle,	Atropos Press	0076244	BD373/B33
4	The Station Hill Blanchot reader : fiction & literary essays	1998	Blanchot, Maurice.	Station Hill/Barrytown	0076403	PQ2603.L3343/B4
5	The politics of aesthetics : the distribution of the sensible	2013	Ranciere, Jacques.	Bloomsbury Academic	0076404	BH301.P64/R35
6	Mathematics of the transcendental	2014	Badiou, Alain.	Bloomsbury	0076405	BD312/B34
7	The ecology of others	2013	Descola, Philippe.	Prickly Paradigm Press	0076406	GN33/D47
8	Dictionary of operations : deep politics and cultural intelligence	2013	Becker, Konrad.	Autonomedia	0076407	/
9	After the future	2011	Berardi, Franco./Genosko,	AK Press	0076408	HN17.5/B47
10	States of crisis and post-capitalist scenarios	2014	Feldner, Heiko./Vighi, F.	Ashgate	0076409	HB3722/F452
11	Wild soundscapes : discovering the voice of the natural world	2002	Krause, Bernard L.	Wilderness Press	0076476	QH510.5/K73
12	Parages	2011	Derrida, Jacques./Leavey,	Stanford University P	0076477	B2430.D483/P37
13	Awaiting oblivion = L'attente l'oubli	1999	Blanchot, Maurice./Gregg	University of Nebrask	0076478	PQ2603.L3343/A
14	The infinite conversation	1993	Blanchot, Maurice.	University of Minnesc	0076479	PN81/B53
15	The space of literature	1989	Blanchot, Maurice.	University of Nebrask	0076480	PN45/B536
16	Opus Dei : an archaeology of duty	2013	Agamben, Giorgio./Kots	Stanford University P	0076481	BV176.3/A33
17	The highest poverty : monastic rules and form-of-life	2013	Agamben, Giorgio./Kotsk	Stanford University P	0076482	BX2436/A33
18	The ignorant schoolmaster : five lessons in intellectual emancipation	1991	Ranciere, Jacques.	Stanford University P	0076483	LB675.J242/R36/
19	The philosopher and his poor	2004	Ranciere, Jacques.	Duke University Press	0076484	HX533/R36

中文：48 冊
 西文：260 冊
 合計：308 冊

編號	書名	出版年	作者	出版社	登錄號	索書號
20	Excitable speech : a politics of the	1997	Butler, Judith	Routledge	0076485	P95.54/B88
21	The psychic life of power : theories in	1997	Butler, Judith	Stanford University P	0076486	BD438.5/B88
22	Critique of cynical reason	2012	Sloterdijk, Peter	University of Minnesc	0076487	B809.5/S56
23	Thinker on stage : Nietzsche's materialism	1989	Sloterdijk, Peter	University of Minnesc	0076488	B3317/S568
24	Theory of the post-war periods : observations on Franco-German relations since 1945	2008	Sloterdijk, Peter	Springer	0076489	DD120.F8/S56
25	The fragility of things : self-organizing processes, neoliberal fantasies, and	2013	Connolly, William E.	Duke University Press	0076490	JC574/C66
26	A world of becoming	2011	Connolly, William E.	Duke University Press	0076491	JC423/C66
27	Hyperobjects : philosophy and ecology after the end of the world	2013	Morton, Timothy	University of Minnesc	0076492	BD336/M67
28	Theory of Bloom	2012	Tiqqun (Periodique).	LBC Books	0076493	LS/PN45/T5
29	Tiqqun.	1999		LBC Books	0076494	PQ1255/T57/v.1/
30	Speaking code : coding as aesthetic and political expression	2013	Cox, Geoff./McLean, Al	The MIT Press	0076495	QA76.167/C69
31	How to read Lacan	2007	Zizek, Slavoj.	W.W. Norton & Co.	0076496	BF109.L23/Z59
32	Looking awry : an introduction to Jacques Lacan through popular culture	1991	Zizek, Slavoj.	MIT Press	0076497	BF175.4.C84/Z59
33	Zizek's jokes : (did you hear the one about Hegel and negation?)	2014	Zizek, Slavoj.	MIT Press	0076498	PN6149.P5/Z59
34	Opera's second death	2002	Zizek, Slavoj./Dolar, Ml	Routledge	0076499	ML3858/Z59
35	Signatures of the visible	2007	Jameson, Fredric.	Routledge	0076500	PN1994/J29
36	Jameson on Jameson : conversations on cultural Marxism	2007	Jameson, Fredric./Bucha	Duke University Press	0076501	HM471/J35
37	The ethics of psychoanalysis 1959-1960	1992	Lacan, Lacques./Miller, Ja	Routledge	0076502	BF173/L34
38	The other side of psychoanalysis	2007	Lacan, Jacques	W. W. Norton	0076503	BF175/L33
39	Ecrits : the first complete edition in English	2007	Lacan, Jacques	W. W. Norton	0076504	BF173/L32
40	On feminine sexuality : the limits of love and knowledge	1998	Lacan, Jacques	Norton	0076505	BF175.5.S48/L33

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41	The sound studies reader	2012	Sterne, Jonathan	Routledge	0076506	TK7881.4/S68
42	The audible past : cultural origins of sound reproduction	2003	Sterne, Jonathan	Duke University Press	0076507	TK7881.4/S74
43	The odd one in : on comedy	2008	Zupancic, Alenka.	MIT Press	0076508	BH301.C7/Z87
44	The shortest shadow : Nietzsche's philosophy of the two	2003	Zupancic, Alenka.	MIT Press	0076509	B3317/Z86
45	Cogito and the unconscious	1998	Zizek, Slavoj.	Duke University Press	0076510	BF175.4.P45/C6
46	A voice and nothing more	2006	Dolar, Mladen.	MIT Press	0076511	B105.V64/D65
47	Dictionary of information science and	2013	Khosrow-Pour, Mehdi	Information Science F	0076543	R/T58.5/D53/v.1/
48	Dictionary of information science and technology	2013	Khosrow-Pour, Mehdi	Information Science F	0076544	R/T58.5/D53/v.2/
49	Sound business	2011	Treasure, Julian.	Management Books 2	0076549	ML3916/T73
50	Audio-vision : sound on screen	1994	Chion, Michel./Gorbman	Columbia University	0076550	PN1995.7/C45
51	Sounding new media : immersion and embodiment in the arts and culture	2009	Dyson, Frances.	University of Californ	0076551	BD331/D97
52	Sound design & science fiction	2007	Whittington, William	University of Texas P	0076552	TR897/W49
53	Hearing history : a reader	2004	Smith, Mark M.	University of Georgia	0076553	D16.166/H43
54	The Noble approach : Maurice Noble and the Zen of animation design	2013	Polson, Tod	Chronicle Books	0076554	NC1766.U52/N63/
55	The soul of Anime : collaborative creativity and Japan's media success story	2013	Condry, Ian.	Duke University Press	0076555	NC1766.J3/C57
56	The advanced art of stop-motion animation	2011	Priebe, Ken A.	Course Technology C	0076556	TR897.5/P75
57	Moving innovation : a history of computer animation	2013	Sito, Tom	The MIT Press	0076557	TR897.7/S48
58	The revised vault of Walt : unofficial, unauthorized, uncensored Disney stories never told	2012	Korkis, Jim./Miller, Diar	Theme Park Press	0076558	PN1999.W27/K67/
59	Independently animated : Bill Plympton : the life and art of the king of indie	2011	Plympton, Bill./Levy, Dav	Universe Pub.	0076559	PN6727.P59/Z46/

編號	書名	出版年	作者	出版社	登錄號	索書號
60	The alchemy of animation : making an animated film in the modern age	2008	Hahn, Don.	Disney Editions	0076560	NC1766/H35
61	Stop motion animation : how to make and share creative videos	2013	Ternan, Melvyn	Barron's	0076561	TR897.5/T47
62	The design method : a philosophy and process for functional visual communication	2014	Karjaluoto, Eric	New Riders, Pearson	0076562	NK1505/K37
63	Cradle to cradle : remaking the way we make things	2002	McDonough, William./Bra	North Point Press	0076563	TD794.5/M3
64	Design activism : beautiful strangeness for a sustainable world	2009	Fuad-Luke, Alastair.	Earthscan	0076564	NK1390/F83
65	Design for a living world	2009	Lupton, Ellen./Miller, J. A	Cooper-Hewitt, Natio	0076565	NK1520/D46
66	Greening modernism : preservation, sustainability, and the modern movement	2010	Stein, Carl J.	W.W. Norton & Co.	0076566	NA2542.36/S75
67	Old buildings, new designs : architectural transformations	2012	Bloszies, Charles.	Princeton Architectur	0076567	NA2500/B56
68	The shape of green : aesthetics, ecology, and design	2012	Hosey, Lance.	Island Press	0076568	NK1520/H67
69	Virtuality and the art of exhibition : curatorial design for the multimedial	2012	Dziekian, Vince.	Intellect	0076569	AM153/D95
70	A living exhibition : the Smithsonian and the transformation of the universal museum	2013	Walker, William S.	University of Massacl	0076570	Q11.S8/W29
71	The entropy exhibition : Michael Moorcock and the British 'New Wave' in science	2012	Greenland, Colin	Routledge	0076571	PR830.S35/G74
72	Museum exhibition planning and design	2013	Bogle, Elizabeth.	AltaMira Press	0076572	AM151/B64
73	Freehand drawing and discovery : urban sketching and concept drawing for	2013	Richards, James./Ching, F	John Wiley & Sons, I	0076573	NA2708/R53
74	Design for information : an introduction to the histories, theories, and best practices behind effective information visualizations	2013	Meirelles, Isabel.	Rockport Publishers	0076574	QA76.9.I52/M45/

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75	The graphic designer's guide to portfolio	2014	Myers, Debbie Rose.	Wiley	0076575	NC1001/M94
76	Sonic interaction design	2013	Franinovic, Karmen./Ser	The MIT Press	0076576	TS171/S65
77	The fundamentals of interactive design	2013	Salmond, Michael./Ambr	AVA Academia	0076577	NK1520/S35
78	Interface design : an introduction to visual communication in UI design	2014	Wood, David	Fairchild Books	0076578	QA76.9.U83/W66/
79	User experience design : creating designs users really love	2014	Allanwood, Gavin./Beare,	Fairchild Books	0076579	NK1520/A45
80	Digital design : a critical introduction	2012	Bruton, Dean./Radford, A	Berg Publishers	0076580	QA76.9.C65/B78
81	Sustainable thinking : ethical approaches to design and design management	2013	Sherin, Aaris.	AVA	0076581	NK1520/S547
82	Re-imagining animation : the changing face of the moving image	2008	Wells, Paul./Hardstaff, J	AVA	0076582	TR897.5/W45
83	Becoming a successful illustrator	2013	Brazell, Derek./Davies, Jo	Fairchild Books	0076583	NC1001/B73c.2
84	Type rules : the designer's guide to professional typography	2014	Strizver, Ilene	John Wiley & Sons	0076584	Z250/S92
85	For Strasbourg : conversations of friendship and philosophy	2014	Derrida, Jacques.	Fordham University P	0076617	B2430.D482/E5
86	The death penalty.	2014	Derrida, Jacques./Bennir	University of Chicag	0076618	HV8698/D47/v.1
87	The beast and the sovereign.	2011	Derrida, Jacques./Derrida,	University of Chicag	0076619	B2430.D483/B48
88	The unavowable community	1988	Blanchot, Maurice.	Station Hill	0076620	PQ2603.L3343/U
89	The state of things	2012	Kuzma, Marta./Lafuente, J	Office for Contempor	0076621	N72.P6/S74
90	Mute speech : literature, critical theory, and politics	2011	Ranciere, Jacques./Swen	Columbia University	0076622	PQ281/R36
91	Dis-agreement : politics and philosophy	1999	Ranciere, Jacques.	University of Minnesc	0076623	JA71/R363
92	Giving an account of oneself	2005	Butler, Judith	Fordham University P	0076624	BD450/B895
93	Rhapsody for the theatre	2013	Badiou, Alain./Bosteels, E	Verso	0076625	PN2039/B33
94	Jacques Lacan, past and present : a dialogue	2014	Badiou, Alain./Roudines	Columbia University	0076626	BF109.L28/B33
95	Plato's Republic : a dialogue in 16 chapters	2012	Badiou, Alain.	Columbia University	0076627	JC71.P6/B33
96	Bubbles : microspherology	2011	Sloterdijk, Peter	Semiotext(e)	0076628	BD450/S56

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97	Nietzsche apostle	2013	Sloterdijk, Peter./Corcoran	Semiotext(e)	0076629	B3317/S56
98	Philosophical temperaments : from Plato to Foucault	2013	Sloterdijk, Peter	Columbia University	0076630	B104/S57
99	Neither sun nor death	2011	Sloterdijk, Peter./Heinrich	Semiotext(e)	0076631	B3332.S254/S56/
100	How forests think : toward an anthropology beyond the human	2013	Kohn, Eduardo.	University of Californ	0076632	F2230.2.K4/K64/
101	Realist magic : objects, ontology, causality	2013	Morton, Timothy	Open Humanities Press	0076633	BD336/M67
102	The making of the indebted man : an essay on the neoliberal condition	2012	Lazzarato, M./Jordan, Jo	Semiotext(e)	0076634	HG3701/L39
103	Preliminary materials for a theory of the	2012	Reines, Ariana./Tiqqun (C	Semiotext(e)	0076635	HQ1617/T57
104	This is not a program	2011	Tiqqun (Collective)	Semiotext(e)	0076636	HX828/T57
105	Introduction to civil war	2010	Galloway, Alexander R.,/S	Semiotext(e)	0076637	HX73/T57
106	The uprising : on poetry and finance	2012	Berardi, Franco.	Semiotext(e)	0076638	D2021/B47
107	The soul at work : from alienation to	2009	Berardi, Franco.	Semiotext(e)	0076639	HM1131/B47
108	Capital and affects : the politics of the language economy	2011	Marazzi, Christian./Meco	Semiotext(e)	0076640	P35/M37
109	The violence of financial capitalism	2011	Marazzi, Christian./Lebed	Semiotext(e)	0076641	HB3722/M37
110	Capital and language : from the new economy to the war economy	2008	Marazzi, Christian.	Semiotext(e)	0076642	HB3720/M37
111	Corpus II : writings on sexuality	2013	Nancy, Jean-Luc.	Fordham University P	0076643	HQ12/N36
112	The pleasure in drawing	2013	Nancy, Jean-Luc./Armstr	Fordham University P	0076644	NC17.F7/N36
113	The year of dreaming dangerously	2012	Zizek, Slavoj.	Verso	0076645	HN18.3/Z5
114	What does Europe want? : the Union and its discontents	2013	Zizek, Slavoj./Horvat, S	Istros Books	0076646	JN30/Z5
115	The neighbor : three inquiries in political	2013	Zizek, Slavoj./Reinhard, K	The University of Chi	0076647	BT83.59/Z5
116	The idea of Communism 2 : the New York conference	2013	Zizek, Slavoj./Communi	Verso Books	0076648	HX13.A3/C66
117	The lost dimension	2012	Virilio, Paul./Moshenberg	Semiotext(e)	0076649	BD632/V5713

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118	The administration of fear	2012	Virilio, Paul./Richard, B	Semiotext(e)	0076650	HM479.V57/A3
119	The four fundamental concepts of psycho-	1977	Lacan, Jacques	Karnac	0076651	BF173/L33
120	Umbr(a) : writing	2010	Copjec, Joan./Fetter, Kyl	Center for the Study of	0076652	PS591.N4/U43
121	Umbr(a) : technology	2012	Assoun, Paul-Laurent.	Center for the Study of	0076653	T14/U43
122	The worst	2011	Copjec, Joan./Fetter, Kyl	Center for the study of	0076654	BF175.4.C84/W6
123	Experimental phenomenology :	2012	Ihde, Don	State University of Ne	0076655	B829.5/I33
124	Puppet animation in the cinema : history and technique	1975	Holman, L. Bruce	A.S. Barnes	0076685	PN1995.9.P8/H6/
125	The coming insurrection [sound recording]	2010	Comite invisible.	Semiotext(e)	0076686	EB/JC328.5/C65/ v.1/
126	Designing for social change : strategies for community-based graphic design	2012	Shea, Andrew	Princeton Architecture	0076687	NC997/S543
127	Hearing cultures : essays on sound, listening, and modernity	2004	Erlmann, Veit.	Berg	0076688	GN307.5/H4
128	Experimental animation : an illustrated anthology	1976	Russett, Robert./Starr, C	Van Nostrand Reinho	0076749	TR897.5/E96
129	Experimental animation : origins of a new	1988	Russett, Robert./Starr, Cec	Da Capo Press	0076750	PN1995.C5/E9
130	Aisthesis : scenes from the aesthetic regime of art	2013	Ranciere, Jacques.	Verso Books	0076774	BH151/R37
131	Terror from the air	2009	Sloterdijk, Peter./Patton, A	Semiotext(e)	0076836	HV6431/S57
132	The ecological thought	2012	Morton, Timothy	Harvard University Pr	0076837	QH540.5/M67
133	Ecology without nature : rethinking environmental aesthetics	2007	Morton, Timothy	Harvard University Pr	0076838	PR448.E58/M67
134	An inquiry into modes of existence : an anthropology of the moderns	2013	Latour, Bruno.	Harvard University Pr	0076839	CB358/L38
135	The design activist's handbook : how to change the world (or at least your part of It) with socially conscious design	2012	Scalin, Noah./Taute, Mich	HOW Books	0076840	NC997/S33

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136	In the arms of elders : a parable of wise leadership and community building	2006	Thomas, William H./Th	VanderWyk & Burnh	0076841	HQ1061/T46
137	Family ties & aging	2010	Connidis, Ingrid Arnet	Pine Forge Press	0076842	HQ1064.C38/C6
138	Social gerontology : a multidisciplinary perspective	2011	Hooyman, Nancy R./Kiy	Allyn & Bacon	0076843	HQ1061/H583
139	The Pixar touch : the making of a company	2009	Price, David A.	Vintage Books	0076844	NC1766.U52/P75
140	Quality and communicability for interactive hypermedia systems : concepts and practices for design	2010	Cipolla-Ficarra, Francisc	Information Science F	0076845	QA76.76.I59/Q3 5
141	Structuring music through markup language : designs and architectures	2013	Steyn, Jacques.	Information Science F	0076846	ML74/S77
142	Computational solutions for knowledge, art, and entertainment : information exchange beyond text	2014	Ursyn, Anna	Information Science F	0076847	HD30.2/U77
143	Acoustic communication	2001	Truax, Barry.	Ablex	0076906	QC225.15/T78
144	Exhibition design.	2011		Choi's Gallery	0076907	T396/E94
145	Cinders	2014	Derrida, Jacques./Lukache	University of Minnesc	0076908	P304/D47
146	The legal environment today : business in its ethical, regulatory, e-commerce, and global setting	2013	Miller, Roger LeRoy./Cr	South-Western Cenga	0076954	KF889/M55
147	The unspeakable girl: the myth and mystery of Kore	2014	Agamben, Giorgio./Ferran	Seagull	0076988	BL820.P7/A531
148	Nymphs	2013	Agamben, Giorgio./Minc	Seagull	0076989	BH39/A3313
149	The church and the kingdom	2012	Agamben, Giorgio./Attie,	Seagull Books	0076990	BT832/A33
150	The intellectual and his people : Staging the people, volume 2	2012	Ranciere, Jacques./Fernb	Verso	0076991	B2421/R27
151	Dispossession : the performative in the	2013	Butler, Judith./Athanasiou	Polity	0076992	P95.54/B87

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152	Precarious life : the powers of mourning and violence	2006	Butler, Judith	Verso	0076993	HV6432/B88
153	Philosophy and the event	2013	Badiou, Alain,/Tarby, Fab	Polity Press	0076994	B2430.B274/A51
154	Cinema	2013	Badiou, Alain	Polity	0076995	PN1995/B33
155	In the World Interior of Capital : for a philosophical theory of globalization	2013	Sloterdijk, Peter,/Hoban, V	Polity Press	0076996	JZ1318/S596
156	You must change your life : on anthropotechnics	2013	Sloterdijk, Peter,/Hoban,	Polity	0076997	B3332.S253/D86 1
157	God's zeal : the battle of the three	2009	Sloterdijk, Peter	Polity	0076998	BL221/S5813
158	Derrida, an Egyptian : on the problem of the Jewish pyramid	2009	Sloterdijk, Peter	Polity	0076999	B2430.D484/S59 1
159	Demanding the impossible	2013	Zizek, Slavoj,/Park, Yong	Polity	0077000	B4870.Z594/A5
160	The sublime object of ideology	2008	Zizek, Slavoj	Verso	0077001	B823.3/Z59
161	Great accelerator	2012	Virilio, Paul/Rose, Julie	Polity	0077002	BD450/V818
162	A winter's journey : four conversations with Marianne Brausch	2011	Virilio, Paul./Brausch, M	Seagull Books	0077003	PQ2682.I586/Z5 5
163	The futurism of the instant : stop-eject	2010	Virilio, Paul.	Polity Press	0077004	BD632/V575
164	The university of disaster	2010	Virilio, Paul.	Polity	0077005	BD175/V5713
165	Representing Capital : a commentary of volume one	2011	Jameson, Fredric	Verso	0077006	HB501/J347
166	The antinomies of realism	2013	Jameson, Fredric.	Verso	0077007	PN3340/J36
167	Brecht and method	1998	Jameson, Fredric	Verso	0077008	PT2603.R397/J3
168	The Hegel variations : on the Phenomenology of spirit	2010	Jameson, Fredric.	Verso	0077009	B2929/J36
169	The cultural turn : selected writings on the postmodern, 1983-1998	2009	Jameson, Fredric	Verso	0077010	PN98.P67/J35
170	Fables of aggression : Wyndham Lewis, the modernist as fascist	2008	Jameson, Fredric.	Verso Books	0077011	PR6023.E97/J35/ 1
171	The modernist papers	2007	Jameson, Fredric.	Verso	0077012	PN771/J36

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172	On the names-of-the-father	2013	Lacan, Jacques./Fink, Br	Polity	0077013	BF173/L336
173	The triumph of religion : preceded by discourse to catholics	2013	Lacan, Jacques./Fink, Bru	Polity	0077014	BF175.4.R44/L33
174	My teaching	2008	Lacan, Jacques	Verso	0077015	BF173/L144
175	Ethics of the real : Kant, Lacan	2000	Zupancic, Alenka.	Verso	0077016	B2799.E8/Z87
176	Why philosophize?	2013	Liotard, Jean-Francois./I	Polity Press	0077017	BD22/L961
177	Fly, chick, fly!	2013	Willis, Jeanne./Ross, Tony	Andersen Press USA	0077050	ECB/PZ8.3.W55/
178	I want my hat back	2012	Klassen, Jon./Juvenile Li	Candlewick Press	0077051	ECB/PZ7.K53/Iw
179	Stuck	2012	Jeffers, Oliver.	HarperCollins Childre	0077052	ECB/PZ7.J3643/
180	Sleep like a tiger	2012	Logue, Mary./Zagarenski	Houghton Mifflin Boc	0077053	ECB/PZ7.L64/S1
181	Susan laughs	2011	Willis, Jeanne./Ross, Tony	Andersen	0077054	ECB/PZ8.3.W55/Su
182	Tadpole's promise	2005	Willis, Jeanne./Ross, To	Andersen press	0077055	ECB/PZ8.3.W55/Ta
183	The art of DreamWorks animation	2014	Zahed, Ramin./Katzenberg	Abrams	0077056	NC1766.U52/D7
184	Community matters : service-learning in engaged design and planning	2014	Bose, Mallika.	Routledge	0077057	LC220.5/C66
185	Little Blue Truck	2008	Schertle, Alice./McElmurr	Houghton Mifflin Har	0077068	ECB/PZ8.3.S34/
186	The pout-pout fish	2013	Diesen, Deborah./Hanna	Farrar Straus Giroux	0077069	ECB/PZ8.3.D54/Po
187	The going to bed book	1995	Boynton, Sandra./Boynton	Little Simon	0077070	ECB/PZ8.3.B7/G
188	It's time to say good night	2013	Ziefert, Harriet./Barroux	Blue Apple	0077071	ECB/PZ7.92.Z53
189	Goldilocks and the three dinosaurs	2012	Willems, Mo.	Balzer + Bray, an imp	0077072	ECB/PZ7.31.W54/Go
190	The day the crayons quit	2013	Daywalt, Drew./Jeffers, C	Philomel Books	0077073	ECB/PZ7.D39/D
191	Dragons love tacos	2012	Rubin, Adam./Salmieri, D	Dial Books for Young	0077074	ECB/PZ7.R83/Dr
192	Those darn squirrels!	2008	Rubin, Adam./Salmieri,	Clarion Books	0077075	ECB/PZ7.R83/Th

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193	Creating animated cartoons with character : a guide to developing and producing your own series for TV, the web, and short film	2010	Murray, Joe	Watson-Guptill Public	0077076	PN1992.8.A59/M8
194	Dr Xargle's book of earthlets	2011	Willis, Jeanne./Ross, Tor	Andersen	0077077	ECB/PZ8.3.W55/Dr
195	Mommy, do you love me?	2008	Willis, Jeanne./Fearnley, J	Candlewick Press	0077078	ECB/PZ8.3.W55/Mom
196	The monster bed	1987	Willis, Jeanne./Varley, S	Lothrop, Lee & Shepa	0077079	ECB/PZ8.3.W55/Mo
197	Relationscapes : movement, art, philosophy	2012	Manning, Erin.	MIT Press	0077080	B105.M65/M36
198	Siteless : 1001 building forms	2008	Blanciak, Francois.	MIT Press	0077081	NA2760/B52
199	Eat, cook, grow : mixing human-computer interactions with human-food interactions	2014	Choi, Jaz Hee-jeong,/Foth	The MIT Press	0077082	TX737/E28
200	Synthetic aesthetics : investigating synthetic biology's designs on nature	2014	Ginsberg, Alexandra Dai	MIT Press	0077083	QP517.B569/S96/ /
201	Top space & art : spatial and graphic design for event and exhibition	2009	Azur Corporation.	Artpower International	0077084	NA2765/T67
202	Human information interaction : an ecological approach to information behavior	2012	Fidel, Raya	MIT Press	0077085	ZA3075/F53
203	ImagineFX : sketchbook.	2013	ImagineFX.	Basheer Graphics Boc	0077087	N7433.8/I42
204	Spectrum 17 : the best in contemporary fantastic art	2010	Fenner, Cathy./Fenner, A	Underwood Books	0077088	N8217.F28/S63
205	The art of How to train your dragon 2	2014	Sunshine, Linda.	Newmarket Press for	0077089	NC1766.U53/H6
206	The art of The secret world of Arrietty : [a Studio Ghibli Film by Hiromasa Yonebayashi]	2012	Yonebayashi, Hiromasa.	Viz Media	0077090	NC1765/Y66
207	Display, commercial space & sign design.	9999		Rikuyo-sha Pub.	0077091	NC998.6.J3/D58/ /
208	Digital design essentials : 100 ways to design better desktop, web, and mobile interfaces	2013	Lal, Rajesh.	Rockport Publishers	0077092	QA76.9.U83/L35/ /

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209	See this sound : audiovisuology essays 2 : histories and theories of audiovisual media	2011	Daniels, Dieter./Naumann	Verlag der Buchhandl	0077160	N6494.M78/S44
210	Interrogating the real	2013	Zizek, Slavoj./Butler, Re	Bloomsbury	0077161	B4870.Z591/B88
211	Bad bye, good bye	2014	Underwood, Deborah./Bea	Houghton Mifflin Boc	0077168	ECB/PZ8.3.U53/ Ba
212	Panda-monium at Peek Zoo	2013	Waldron, Kevin.	Templer Books, an im	0077169	ECB/PZ7.W35/P
213	Out the window	2013	Young, Cybele.	Groundwood Books /	0077170	LL/PZ7.Y68/Ou
214	Virginia Wolf	2012	Maclear, Kyo./Arsenault	Kids Can Press	0077171	ECB/PZ7.M33/V
215	Giraffes can't dance : number rumba counting book	2013	Andreae, Giles./Parker-Re	Orchard Books	0077172	ECB/PZ8.3.A53/ Gi
216	Boa's bad birthday	2014	Willis, Jeanne./Ross, Ton	Anderson Press USA	0077173	ECB/PZ8.3.W55/ Bo
217	Animal 1 2 3	2012	Teckentrup, Britta.	Chronicle Books LLC	0077174	ECB/QL49/T43
218	Underpants dance	2014	Zapf, Marlana./Avril, Ly	Dial Books for Young	0077175	ECB/PZ7.Z37/U
219	There was an old lady who swallowed a	2009	Colandro, Lucille./Lee, Ja	Scholastic	0077176	ECB/PZ8.3.C65/
220	Prince Charmless	2013	Willis, Jeanne./Ross, Ton	Andersen Press	0077177	ECB/PZ8.3.W55/ Pr
221	The wind in the wallows	2013	Willis, Jeanne./Ross, Tony	Andersen	0077178	ECB/PZ8.3.W55/ Wi
222	Mr. Wuffles!	2013	Wiesner, David.	Clarion Books, Hough	0077179	ECB/PZ7.W54/
223	Press here	2011	Tullet, Herve./Francesche	Chronicle Books	0077180	ECB/PZ7.T85/Pr
224	Don't let the pigeon drive the bus!	2003	Willems, Mo.	Hyperion Books for C	0077181	ECB/PZ7.31.W5 4/Do
225	Mammoth pie	2012	Willis, Jeanne./Ross, Tony	Andersen	0077182	ECB/PZ8.3.W55/ Ma
226	A walk in Paris	2014	Rubbino, Salvatore	Candlewick Press	0077183	ECB/DC707/R83
227	Creating characters with personality	2006	Bancroft, Tom.	Watson-Guptill	0077184	NC825.C43/B36
228	Never too little to love	2013	Willis, Jeanne./Fearnley,	Candlewick Press	0077185	ECB/PZ8.3.W55/ Ne

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229	I want to be a cow girl	2003	Willis, Jeanne./Ross, Tony	Andersen	0077186	ECB/PZ8.3.W55/ Iw
230	Who's in the loo?	2007	Willis, Jeanne./Reynolds	Andersen Press	0077187	ECB/PZ8.3.W55/ Wh
231	Connect : design for an empathic society	2014	Wildevuur, Sabine.	Uitgeverij Bis	0077188	TS171.4/C66
232	Projektfeld Ausstellung : eine Typologie für Ausstellungsgestalter, Architekten und Museologen = Project scope--exhibition design : a typology for architects, d	2012	Bertron, Aurelia./Schwar	Birkhauser	0077189	T396.5/B47
233	Online by design : the essentials of creating information literacy courses	2014	Mery, Yvonne./Newby, Ji	Rowman & Littlefield	0077190	ZA3075/M47
234	CG characters : from sketch to finish	2014	Dopress Books (Firm)	CYPI Press	0077191	N7433.8/D67
235	Chineasy : the new way to read Chinese	2014	Hsueh, Shaolan./Bar, Non	Thames & Hudson	0077192	PL1129.E54/H78
236	Big data : a revolution that will transform how we live, work and think	2013	Mayer-Schonberger, Vik	Murray	0077193	QA76.9.D343/M 39
237	Valences of the dialectic	2009	Jameson, Fredric.	Verso	0077198	B809.7/J35
238	Green house, green engineering : environmental design at Gardens By the Bay	2012	Bellew, Patrick./Davey, I	Oro Editions	0077210	TH880/B46
239	Material revolution : sustainable and multi-purpose materials for design and	2011	Peters, Sascha.	Birkhauser	0077211	NA2542.36/P48
240	Recycling spaces : curating urban evolution : the work of Martha Schwartz Partners	2011	Waugh, Emily./Schwartz	ORO Editions	0077212	NA9000/W38
241	The iPhone app design manual : create perfect designs for effortless coding and app store success	2014	Brown, Dave./eauthor./Roberts, Vicky.		0077264	QA76.8.I64/B76/
242	The creative person's website builder : how to make a pro website yourself using WordPress and other easy tools	2013	Moore, Alannah./eauthor.		0077265	TK5105.8885.W 66

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243	Create your own website using WordPress in a weekend	2013	Moore, Alannah	Ilex	0077266	TK5105.8885.W66
244	20th century pattern design : textile & wallpaper pioneers	2011	Jackson, Lesley./Jackson	Princeton Architectural	0077299	NK8805/J33
245	Brand and single page design	2013	Mo, Yaoyao.	Designerbooks	0077300	NC997/M6
246	Brand bible : the complete guide to building, designing, and sustaining brands	2012	Millman, Debbie./Rodrig	Rockport Publishers	0077301	HF5415.1255/B73
247	Branding element : logos 3	2014	Lin, Shijian./Shan ben tu s	SendPoints	0077302	NC1002.L63/B73
248	BrandingUSA 4.	2011		Graphis	0077303	NC998.5.A1/B73
249	Creative industries Switzerland : facts, models, culture	2008	Weckerle, Christoph./Geri	Birkhauser	0077304	HD9999.C9473/S9
250	Franco Albini	2011	Bosoni, Giampiero./Albi	24 ORE cultura	0077305	NK1452.Z9/A43
251	Gio Ponti	2011	Irace, Fulvio.	24 ORE Cultura	0077306	NK1452.Z9/P66
252	The most sublime hysteric : Hegel with Lacan	2014	Zizek, Slavoj./Scott-Rail	Polity Press	0077327	B2948/Z59
253	Event : a philosophical journey through a	2014	Zizek, Slavoj	Penguin Books	0077328	B105.E7/Z59
254	Exhibition design	2014	Kramer, Sibylle./Steinhe	Braun	0077331	T396/K73
255	Adobe Creative Cloud design tools : Digital Classroom	2013	Smith, Jennifer./AGI Crea	John Wiley & Sons, I	0077332	TR267/S65
256	Comradely greetings : the prison letters of Nadya and Slavoj	2014	Tolokonnikova, Nadezhd	Verso	0077403	B4870.T656/A4
257	The privatization of hope : Ernst Bloch and the future of Utopia	2013	Thompson, Peter./Zizek, S	Duke University Press	0078088	B3209.B754/P75
258	Moments politiques	2014	Ranciere, Jacques.	Seven Stories Press	0078089	JA71/R26413
259	Extra yarn	2014	Barnett, Mac./Klassen, J.	Balzer + Bray	0078090	PZ7.14/B37
260	The psychoses	1997	Lacan, Jacques./Grigg, R	W.W. Norton	0078171	BF173/L33
261	メイド・イン・ジャパンのデザイン!:70年代 アナログ家電カタログ	2013	松崎順一	青幻舎	C264588	497.2/8365
262	銀髮族輔助科技應用手冊	2012	中華民國老人福祉協會	心理	C265834	544.8/8593/2
263	數位藝術.第貳號	2012	史坦施比/江健新/Stansb	數位藝術基金會出版	C266152	956.07/8455

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264	上學的第一天,我的肚子有蝴蝶	2011	布勒奇/黃筱茵/Bloch, S	米奇巴克	C266324	CCB/876.59/856
265	小黃點	2011	托雷/周婉湘/Tullet, Herv	上誼文化	C266325	CCB/523.13/854
266	敵人	2009	卡利文/布勒奇/吳愉萱/	米奇巴克出版	C266326	CCB/876.59/847 6-2
267	聲音	2013	希翁/張艾弓/Chion, Mic	北京大學出版社	C267427	810.7/876
268	莉塔和那個那個的聖誕節	2009	阿胡-維諾/塔列克/吳愉	阿布拉教育文化出版	C267428	CCB/876.59/854
269	真心送給你	2012	Konnecke, Ole/柯內可/徐	格林文化	C267429	CCB/875.59/854 5/2
270	レトロな印刷物:ご家族の博物紙	2014	高橋善丸	光村推古書院	C267560	964.4/8343
271	デザイナーが現場で使う:クラシックモ ダン&アンティーク素材集	2013	具滋宣/クランツ社	インフォレスト	C267561	961.18/8643
272	裝飾デザイン素材集:美しい飾り罫・パ ーツ・パターン	2012	ヒラカワレンタロウ	エムディエヌコー	C267562	961.18/8546
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